Complete Solutions Manual

Linear Algebra A Modern Introduction

FOURTH EDITION

David Poole

Trent University

Prepared by

Roger Lipsett



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ISBN-13: 978-128586960-5 ISBN-10: 1-28586960-5

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Contents

1	Vectors	3
	1.1 The Geometry and Algebra of Vectors	3
	1.2 Length and Angle: The Dot Product	10
	Exploration: Vectors and Geometry	25
	1.3 Lines and Planes	27
	Exploration: The Cross Product	41
	1.4 Applications	44
	Chapter Review	48
2	Systems of Linear Equations	53
	2.1 Introduction to Systems of Linear Equations	53
	2.2 Direct Methods for Solving Linear Systems	58
	Exploration: Lies My Computer Told Me	75
	Exploration: Partial Pivoting	75
	Exploration: An Introduction to the Analysis of Algorithms	77
	2.3 Spanning Sets and Linear Independence	79
	2.4 Applications	93
	2.5 Iterative Methods for Solving Linear Systems	112
	Chapter Review	
3	Matrices	12 9
	3.1 Matrix Operations	129
	3.2 Matrix Algebra	
	3.3 The Inverse of a Matrix	
	3.4 The LU Factorization	164
	3.5 Subspaces, Basis, Dimension, and Rank	176
	3.6 Introduction to Linear Transformations	
	3.7 Applications	
	Chapter Review	
4	Eigenvalues and Eigenvectors	235
	4.1 Introduction to Eigenvalues and Eigenvectors	235
	4.2 Determinants	250
	Exploration: Geometric Applications of Determinants	263
	4.3 Eigenvalues and Eigenvectors of $n \times n$ Matrices	270
	4.4 Similarity and Diagonalization	
	4.5 Iterative Methods for Computing Eigenvalues	
	4.6 Applications and the Perron-Frobenius Theorem	
	Chapter Review	365

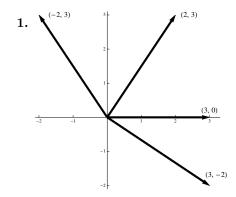
2 CONTENTS

5	Orthogonality	371
	5.1 Orthogonality in \mathbb{R}^n	371
	5.2 Orthogonal Complements and Orthogonal Projections	. 379
	5.3 The Gram-Schmidt Process and the QR Factorization	. 388
	Exploration: The Modified QR Process	398
	Exploration: Approximating Eigenvalues with the QR Algorithm	402
	5.4 Orthogonal Diagonalization of Symmetric Matrices	405
	5.5 Applications	417
	Chapter Review	442
6	Vector Spaces	451
U	6.1 Vector Spaces and Subspaces	
	6.2 Linear Independence, Basis, and Dimension	
	Exploration: Magic Squares	
	6.3 Change of Basis	
	6.4 Linear Transformations	
	6.5 The Kernel and Range of a Linear Transformation	
	6.6 The Matrix of a Linear Transformation	
	Exploration: Tiles, Lattices, and the Crystallographic Restriction	
	6.7 Applications	
	Chapter Review	531
7	Distance and Approximation	537
	7.1 Inner Product Spaces	537
	Exploration: Vectors and Matrices with Complex Entries	546
	Exploration: Geometric Inequalities and Optimization Problems	553
	7.2 Norms and Distance Functions	556
	7.3 Least Squares Approximation	568
	7.4 The Singular Value Decomposition	
	7.5 Applications	
	Chapter Review	
8	Codes	633
O	8.1 Code Vectors	
	8.2 Error-Correcting Codes	
	8.3 Dual Codes	
	8.4 Linear Codes	
	8.5 The Minimum Distance of a Code	650

Chapter 1

Vectors

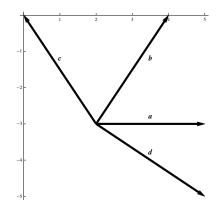
1.1 The Geometry and Algebra of Vectors



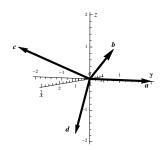
2. Since

$$\begin{bmatrix} 2 \\ -3 \end{bmatrix} + \begin{bmatrix} 3 \\ 0 \end{bmatrix} = \begin{bmatrix} 5 \\ -3 \end{bmatrix}, \qquad \begin{bmatrix} 2 \\ -3 \end{bmatrix} + \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \end{bmatrix}, \qquad \begin{bmatrix} 2 \\ -3 \end{bmatrix} + \begin{bmatrix} -2 \\ 3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \qquad \begin{bmatrix} 2 \\ -3 \end{bmatrix} + \begin{bmatrix} 3 \\ -2 \end{bmatrix} = \begin{bmatrix} 5 \\ -5 \end{bmatrix},$$

plotting those vectors gives



3.



4. Since the heads are all at (3,2,1), the tails are at

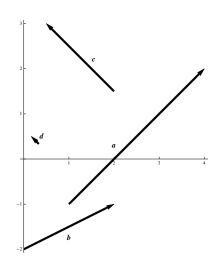
$$\begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} - \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ 0 \\ 1 \end{bmatrix}, \qquad \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} - \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, \qquad \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} - \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \\ 0 \end{bmatrix}, \qquad \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} - \begin{bmatrix} -1 \\ -1 \\ -2 \end{bmatrix} = \begin{bmatrix} 4 \\ 3 \\ 3 \end{bmatrix}.$$

$$\begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} - \begin{bmatrix} -1 \\ -1 \\ -2 \end{bmatrix} = \begin{bmatrix} 4 \\ 3 \\ 3 \end{bmatrix}.$$

5. The four vectors \overrightarrow{AB} are



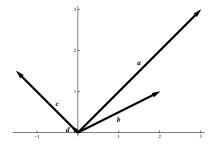
In standard position, the vectors are

(a)
$$\overrightarrow{AB} = [4-1, 2-(-1)] = [3, 3].$$

(b)
$$\overrightarrow{AB} = [2 - 0, -1 - (-2)] = [2, 1]$$

(c)
$$\overrightarrow{AB} = \left[\frac{1}{2} - 2, 3 - \frac{3}{2}\right] = \left[-\frac{3}{2}, \frac{3}{2}\right]$$

(d)
$$\overrightarrow{AB} = \left[\frac{1}{6} - \frac{1}{3}, \frac{1}{2} - \frac{1}{3}\right] = \left[-\frac{1}{6}, \frac{1}{6}\right].$$



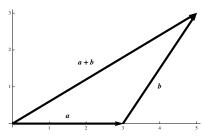
6. Recall the notation that [a, b] denotes a move of a units horizontally and b units vertically. Then during the first part of the walk, the hiker walks 4 km north, so $\mathbf{a} = [0, 4]$. During the second part of the walk, the hiker walks a distance of 5 km northeast. From the components, we get

$$\mathbf{b} = [5\cos 45^{\circ}, 5\sin 45^{\circ}] = \left[\frac{5\sqrt{2}}{2}, \frac{5\sqrt{2}}{2}\right].$$

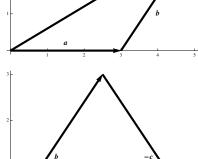
Thus the net displacement vector is

$$\mathbf{c} = \mathbf{a} + \mathbf{b} = \left[\frac{5\sqrt{2}}{2}, \, 4 + \frac{5\sqrt{2}}{2} \right].$$

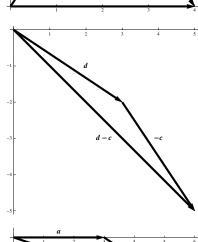
7. $\mathbf{a} + \mathbf{b} = \begin{bmatrix} 3 \\ 0 \end{bmatrix} + \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 3+2 \\ 0+3 \end{bmatrix} = \begin{bmatrix} 5 \\ 3 \end{bmatrix}$.



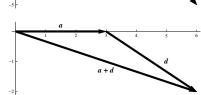
8. $\mathbf{b} - \mathbf{c} = \begin{bmatrix} 2 \\ 3 \end{bmatrix} - \begin{bmatrix} -2 \\ 3 \end{bmatrix} = \begin{bmatrix} 2 - (-2) \\ 3 - 3 \end{bmatrix} = \begin{bmatrix} 4 \\ 0 \end{bmatrix}.$



9. $\mathbf{d} - \mathbf{c} = \begin{bmatrix} 3 \\ -2 \end{bmatrix} - \begin{bmatrix} -2 \\ 3 \end{bmatrix} = \begin{bmatrix} 5 \\ -5 \end{bmatrix}$.



10. $\mathbf{a} + \mathbf{d} = \begin{bmatrix} 3 \\ 0 \end{bmatrix} + \begin{bmatrix} 3 \\ -2 \end{bmatrix} = \begin{bmatrix} 3+3 \\ 0+(-2) \end{bmatrix} = \begin{bmatrix} 6 \\ -2 \end{bmatrix}$.



11. $2\mathbf{a} + 3\mathbf{c} = 2[0, 2, 0] + 3[1, -2, 1] = [2 \cdot 0, 2 \cdot 2, 2 \cdot 0] + [3 \cdot 1, 3 \cdot (-2), 3 \cdot 1] = [3, -2, 3].$

12.

$$3\mathbf{b} - 2\mathbf{c} + \mathbf{d} = 3[3, 2, 1] - 2[1, -2, 1] + [-1, -1, -2]$$

$$= [3 \cdot 3, 3 \cdot 2, 3 \cdot 1] + [-2 \cdot 1, -2 \cdot (-2), -2 \cdot 1] + [-1, -1, -2]$$

$$= [6, 9, -1].$$

13.
$$\mathbf{u} = [\cos 60^{\circ}, \sin 60^{\circ}] = \left[\frac{1}{2}, \frac{\sqrt{3}}{2}\right], \text{ and } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{1}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \sin 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \cos 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right], \text{ so that } \mathbf{v} = [\cos 210^{\circ}, \cos 210^{\circ}] = \left[-\frac{\sqrt{3}}{2}, -\frac{\sqrt{3}}{2}\right]$$

$$\mathbf{u} + \mathbf{v} = \left[\frac{1}{2} - \frac{\sqrt{3}}{2}, \frac{\sqrt{3}}{2} - \frac{1}{2} \right], \quad \mathbf{u} - \mathbf{v} = \left[\frac{1}{2} + \frac{\sqrt{3}}{2}, \frac{\sqrt{3}}{2} + \frac{1}{2} \right].$$

14. (a)
$$\overrightarrow{AB} = \mathbf{b} - \mathbf{a}$$
.

(b) Since
$$\overrightarrow{OC} = \overrightarrow{AB}$$
, we have $\overrightarrow{BC} = \overrightarrow{OC} - \mathbf{b} = (\mathbf{b} - \mathbf{a}) - \mathbf{b} = -\mathbf{a}$.

(c)
$$\overrightarrow{AD} = -2\mathbf{a}$$
.

(d)
$$\overrightarrow{CF} = -2\overrightarrow{OC} = -2\overrightarrow{AB} = -2(\mathbf{b} - \mathbf{a}) = 2(\mathbf{a} - \mathbf{b}).$$

(e)
$$\overrightarrow{AC} = \overrightarrow{AB} + \overrightarrow{BC} = (\mathbf{b} - \mathbf{a}) + (-\mathbf{a}) = \mathbf{b} - 2\mathbf{a}$$
.

(f) Note that \overrightarrow{FA} and \overrightarrow{OB} are equal, and that $\overrightarrow{DE} = -\overrightarrow{AB}$. Then

$$\overrightarrow{BC} + \overrightarrow{DE} + \overrightarrow{FA} = -\mathbf{a} - \overrightarrow{AB} + \overrightarrow{OB} = -\mathbf{a} - (\mathbf{b} - \mathbf{a}) + \mathbf{b} = \mathbf{0}.$$

15.
$$2(\mathbf{a} - 3\mathbf{b}) + 3(2\mathbf{b} + \mathbf{a}) \stackrel{\text{property e.}}{=} (2\mathbf{a} - 6\mathbf{b}) + (6\mathbf{b} + 3\mathbf{a}) \stackrel{\text{property b.}}{=} (2\mathbf{a} + 3\mathbf{a}) + (-6\mathbf{b} + 6\mathbf{b}) = 5\mathbf{a}.$$

16.

$$-3(\mathbf{a} - \mathbf{c}) + 2(\mathbf{a} + 2\mathbf{b}) + 3(\mathbf{c} - \mathbf{b}) \stackrel{\text{property e.}}{=} (-3\mathbf{a} + 3\mathbf{c}) + (2\mathbf{a} + 4\mathbf{b}) + (3\mathbf{c} - 3\mathbf{b})$$

$$\stackrel{\text{property b.}}{=} (-3\mathbf{a} + 2\mathbf{a}) + (4\mathbf{b} - 3\mathbf{b}) + (3\mathbf{c} + 3\mathbf{c})$$

$$= -\mathbf{a} + \mathbf{b} + 6\mathbf{c}.$$

17.
$$\mathbf{x} - \mathbf{a} = 2(\mathbf{x} - 2\mathbf{a}) = 2\mathbf{x} - 4\mathbf{a} \Rightarrow \mathbf{x} - 2\mathbf{x} = \mathbf{a} - 4\mathbf{a} \Rightarrow -\mathbf{x} = -3\mathbf{a} \Rightarrow \mathbf{x} = 3\mathbf{a}$$
.

18.

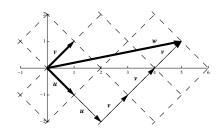
$$\mathbf{x} + 2\mathbf{a} - \mathbf{b} = 3(\mathbf{x} + \mathbf{a}) - 2(2\mathbf{a} - \mathbf{b}) = 3\mathbf{x} + 3\mathbf{a} - 4\mathbf{a} + 2\mathbf{b} \quad \Rightarrow$$

$$\mathbf{x} - 3\mathbf{x} = -\mathbf{a} - 2\mathbf{a} + 2\mathbf{b} + \mathbf{b} \quad \Rightarrow$$

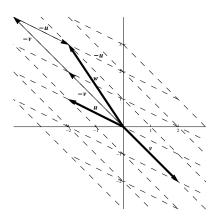
$$-2\mathbf{x} = -3\mathbf{a} + 3\mathbf{b} \quad \Rightarrow$$

$$\mathbf{x} = \frac{3}{2}\mathbf{a} - \frac{3}{2}\mathbf{b}.$$

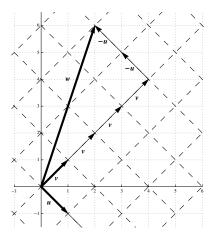
19. We have $2\mathbf{u} + 3\mathbf{v} = 2[1, -1] + 3[1, 1] = [2 \cdot 1 + 3 \cdot 1, 2 \cdot (-1) + 3 \cdot 1] = [5, 1]$. Plots of all three vectors are



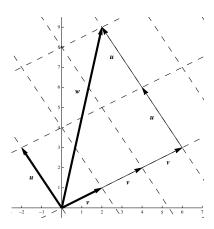
20. We have $-\mathbf{u} - 2\mathbf{v} = -[-2, 1] - 2[2, -2] = [-(-2) - 2 \cdot 2, -1 - 2 \cdot (-2)] = [-2, 3]$. Plots of all three vectors are



21. From the diagram, we see that $\mathbf{w} = -2\mathbf{u} + 4\mathbf{v}$.

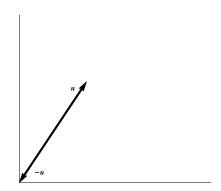


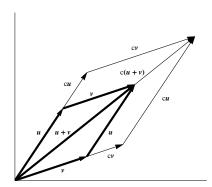
22. From the diagram, we see that $\mathbf{w} = 2\mathbf{u} + 3\mathbf{v}$.



23. Property (d) states that $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$. The first diagram below shows \mathbf{u} along with $-\mathbf{u}$. Then, as the diagonal of the parallelogram, the resultant vector is $\mathbf{0}$.

Property (e) states that $c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$. The second figure illustrates this.





24. Let $\mathbf{u} = [u_1, u_2, \dots, u_n]$ and $\mathbf{v} = [v_1, v_2, \dots, v_n]$, and let c and d be scalars in \mathbb{R} . Property (d):

$$\mathbf{u} + (-\mathbf{u}) = [u_1, u_2, \dots, u_n] + (-1[u_1, u_2, \dots, u_n])$$

$$= [u_1, u_2, \dots, u_n] + [-u_1, -u_2, \dots, -u_n]$$

$$= [u_1 - u_1, u_2 - u_2, \dots, u_n - u_n]$$

$$= [0, 0, \dots, 0] = \mathbf{0}.$$

Property (e):

8

$$\begin{split} c(\mathbf{u} + \mathbf{v}) &= c\left([u_1, u_2, \dots, u_n] + [v_1, v_2, \dots, v_n]\right) \\ &= c\left([u_1 + v_1, u_2 + v_2, \dots, u_n + v_n]\right) \\ &= [c(u_1 + v_1), c(u_2 + v_2), \dots, c(u_n + v_n)] \\ &= [cu_1 + cv_1, cu_2 + cv_2, \dots, cu_n + cv_n] \\ &= [cu_1, cu_2, \dots, cu_n] + [cv_1, cv_2, \dots, cv_n] \\ &= c[u_1, u_2, \dots, u_n] + c[v_1, v_2, \dots, v_n] \\ &= c\mathbf{u} + c\mathbf{v}. \end{split}$$

Property (f):

$$(c+d)\mathbf{u} = (c+d)[u_1, u_2, \dots, u_n]$$

$$= [(c+d)u_1, (c+d)u_2, \dots, (c+d)u_n]$$

$$= [cu_1 + du_1, cu_2 + du_2, \dots, cu_n + du_n]$$

$$= [cu_1, cu_2, \dots, cu_n] + [du_1, du_2, \dots, du_n]$$

$$= c[u_1, u_2, \dots, u_n] + d[u_1, u_2, \dots, u_n]$$

$$= c\mathbf{u} + d\mathbf{u}.$$

Property (g):

$$c(d\mathbf{u}) = c(d[u_1, u_2, \dots, u_n])$$

$$= c[du_1, du_2, \dots, du_n]$$

$$= [cdu_1, cdu_2, \dots, cdu_n]$$

$$= [(cd)u_1, (cd)u_2, \dots, (cd)u_n]$$

$$= (cd)[u_1, u_2, \dots, u_n]$$

$$= (cd)\mathbf{u}.$$

25.
$$\mathbf{u} + \mathbf{v} = [0, 1] + [1, 1] = [1, 0].$$

26.
$$\mathbf{u} + \mathbf{v} = [1, 1, 0] + [1, 1, 1] = [0, 0, 1].$$

27.
$$\mathbf{u} + \mathbf{v} = [1, 0, 1, 1] + [1, 1, 1, 1] = [0, 1, 0, 0].$$

28.
$$\mathbf{u} + \mathbf{v} = [1, 1, 0, 1, 0] + [0, 1, 1, 1, 0] = [1, 0, 1, 0, 0].$$

29.

	0								2	
0	0	1	2	3	•	0	0	0	0	0
1	1	2	3	0		1	0	1	2	3
2	0 1 2	3	0	1					0	
3	3	0	1	2		3	0	3	2	1

30.

+	0	1	2	3	4			0	1	2	3	4
	0					•		0				
1	1	2	3	4	0		1	0	1	2	3	4
2	2	3	4	0	1		2	0	2	4	1	3
3	3	4	0	1	2		3	0	3	1	4	2
4	4	0	1	2	3		4	0	4	3	2	1

31.
$$2+2+2=6=0$$
 in \mathbb{Z}_3 .

32.
$$2 \cdot 2 \cdot 2 = 3 \cdot 2 = 0$$
 in \mathbb{Z}_3 .

33.
$$2(2+1+2)=2\cdot 2=3\cdot 1+1=1$$
 in \mathbb{Z}_3 .

34.
$$3+1+2+3=4\cdot 2+1=1$$
 in \mathbb{Z}_4 .

35.
$$2 \cdot 3 \cdot 2 = 4 \cdot 3 + 0 = 0$$
 in \mathbb{Z}_4 .

36.
$$3(3+3+2) = 4 \cdot 6 + 0 = 0$$
 in \mathbb{Z}_4 .

37.
$$2+1+2+2+1=2$$
 in \mathbb{Z}_3 , $2+1+2+2+1=0$ in \mathbb{Z}_4 , $2+1+2+2+1=3$ in \mathbb{Z}_5 .

38.
$$(3+4)(3+2+4+2) = 2 \cdot 1 = 2$$
 in \mathbb{Z}_5 .

39.
$$8(6+4+3) = 8 \cdot 4 = 5$$
 in \mathbb{Z}_9 .

40.
$$2^{100} = (2^{10})^{10} = (1024)^{10} = 1^{10} = 1$$
 in \mathbb{Z}_{11} .

41.
$$[2,1,2] + [2,0,1] = [1,1,0]$$
 in \mathbb{Z}_3^3 .

42.
$$2[2, 2, 1] = [2 \cdot 2, 2 \cdot 2, 2 \cdot 1] = [1, 1, 2]$$
 in \mathbb{Z}_3^3 .

43.
$$2([3,1,1,2]+[3,3,2,1])=2[2,0,3,3]=[2\cdot 2,2\cdot 0,2\cdot 3,2\cdot 3]=[0,0,2,2]$$
 in \mathbb{Z}_4^4 . $2([3,1,1,2]+[3,3,2,1])=2[1,4,3,3]=[2\cdot 1,2\cdot 4,2\cdot 3,2\cdot 3]=[2,3,1,1]$ in \mathbb{Z}_5^4 .

44.
$$x = 2 + (-3) = 2 + 2 = 4$$
 in \mathbb{Z}_5 .

45.
$$x = 1 + (-5) = 1 + 1 = 2$$
 in \mathbb{Z}_6

46.
$$x = 2^{-1} = 2$$
 in \mathbb{Z}_3 .

47. No solution. 2 times anything is always even, so cannot leave a remainder of 1 when divided by 4.

48.
$$x = 2^{-1} = 3$$
 in \mathbb{Z}_5 .

49.
$$x = 3^{-1}4 = 2 \cdot 4 = 3$$
 in \mathbb{Z}_5 .

- **50.** No solution. 3 times anything is always a multiple of 3, so it cannot leave a remainder of 4 when divided by 6 (which is also a multiple of 3).
- **51.** No solution. 6 times anything is always even, so it cannot leave an odd number as a remainder when divided by 8.

- **52.** $x = 8^{-1}9 = 7 \cdot 9 = 8$ in \mathbb{Z}_{11}
- **53.** $x = 2^{-1}(2 + (-3)) = 3(2 + 2) = 2$ in \mathbb{Z}_5 .
- **54.** No solution. This equation is the same as 4x = 2 5 = -3 = 3 in \mathbb{Z}_6 . But 4 times anything is even, so it cannot leave a remainder of 3 when divided by 6 (which is also even).
- **55.** Add 5 to both sides to get 6x = 6, so that x = 1 or x = 5 (since $6 \cdot 1 = 6$ and $6 \cdot 5 = 30 = 6$ in \mathbb{Z}_8).
- **56.** (a) All values. (b) All values. (c) All values.
- **57.** (a) All $a \neq 0$ in \mathbb{Z}_5 have a solution because 5 is a prime number.
 - (b) a = 1 and a = 5 because they have no common factors with 6 other than 1.
 - (c) a and m can have no common factors other than 1; that is, the *greatest common divisor*, gcd, of a and m is 1.

1.2 Length and Angle: The Dot Product

- 1. Following Example 1.15, $\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} -1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 3 \\ 1 \end{bmatrix} = (-1) \cdot 3 + 2 \cdot 1 = -3 + 2 = -1.$
- **2.** Following Example 1.15, $\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 3 \\ -2 \end{bmatrix} \cdot \begin{bmatrix} 4 \\ 6 \end{bmatrix} = 3 \cdot 4 + (-2) \cdot 6 = 12 12 = 0.$
- 3. $\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix} = 1 \cdot 2 + 2 \cdot 3 + 3 \cdot 1 = 2 + 6 + 3 = 11.$
- **4.** $\mathbf{u} \cdot \mathbf{v} = 3.2 \cdot 1.5 + (-0.6) \cdot 4.1 + (-1.4) \cdot (-0.2) = 4.8 2.46 + 0.28 = 2.62.$
- 5. $\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 1 \\ \sqrt{2} \\ \sqrt{3} \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 4 \\ -\sqrt{2} \\ 0 \\ -5 \end{bmatrix} = 1 \cdot 4 + \sqrt{2} \cdot (-\sqrt{2}) + \sqrt{3} \cdot 0 + 0 \cdot (-5) = 4 2 = 2.$
- **6.** $\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 1.12 \\ -3.25 \\ 2.07 \\ -1.83 \end{bmatrix} \cdot \begin{bmatrix} -2.29 \\ 1.72 \\ 4.33 \\ -1.54 \end{bmatrix} = -1.12 \cdot 2.29 3.25 \cdot 1.72 + 2.07 \cdot 4.33 1.83 \cdot (-1.54) = 3.6265.$
- 7. Finding a unit vector \mathbf{v} in the same direction as a given vector \mathbf{u} is called *normalizing* the vector \mathbf{u} . Proceed as in Example 1.19:

$$\|\mathbf{u}\| = \sqrt{(-1)^2 + 2^2} = \sqrt{5},$$

so a unit vector \mathbf{v} in the same direction as \mathbf{u} is

$$\mathbf{v} = \frac{1}{\|\mathbf{u}\|} \mathbf{u} = \frac{1}{\sqrt{5}} \begin{bmatrix} -1\\2 \end{bmatrix} = \begin{bmatrix} -\frac{1}{\sqrt{5}}\\\frac{2}{\sqrt{5}} \end{bmatrix}.$$

8. Proceed as in Example 1.19:

$$\|\mathbf{u}\| = \sqrt{3^2 + (-2)^2} = \sqrt{9 + 4} = \sqrt{13},$$

so a unit vector \mathbf{v} in the direction of \mathbf{u} is

$$\mathbf{v} = \frac{1}{\|\mathbf{u}\|} \mathbf{u} = \frac{1}{\sqrt{13}} \begin{bmatrix} 3 \\ -2 \end{bmatrix} = \begin{bmatrix} \frac{3}{\sqrt{13}} \\ -\frac{2}{\sqrt{13}} \end{bmatrix}.$$

9. Proceed as in Example 1.19:

$$\|\mathbf{u}\| = \sqrt{1^2 + 2^2 + 3^2} = \sqrt{14},$$

so a unit vector \mathbf{v} in the direction of \mathbf{u} is

$$\mathbf{v} = \frac{1}{\|\mathbf{u}\|} \mathbf{u} = \frac{1}{\sqrt{14}} \begin{bmatrix} 1\\2\\3 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{14}}\\ \frac{2}{\sqrt{14}}\\ \frac{3}{\sqrt{14}} \end{bmatrix}.$$

10. Proceed as in Example 1.19:

$$\|\mathbf{u}\| = \sqrt{3.2^2 + (-0.6)^2 + (-1.4)^2} = \sqrt{10.24 + 0.36 + 1.96} = \sqrt{12.56} \approx 3.544,$$

so a unit vector \mathbf{v} in the direction of \mathbf{u} is

$$\mathbf{v} = \frac{1}{\|\mathbf{u}\|} \mathbf{u} = \frac{1}{3.544} \begin{bmatrix} 1.5 \\ 0.4 \\ -2.1 \end{bmatrix} \approx \begin{bmatrix} 0.903 \\ -0.169 \\ -0.395 \end{bmatrix}.$$

11. Proceed as in Example 1.19:

$$\|\mathbf{u}\| = \sqrt{1^2 + (\sqrt{2})^2 + (\sqrt{3})^2 + 0^2} = \sqrt{6},$$

so a unit vector \mathbf{v} in the direction of \mathbf{u} is

$$\mathbf{v} = \frac{1}{\|\mathbf{u}\|} \mathbf{u} = \frac{1}{\sqrt{6}} \begin{bmatrix} 1\\\sqrt{2}\\\sqrt{3}\\0 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{6}}\\\frac{\sqrt{2}}{\sqrt{6}}\\\frac{\sqrt{3}}{\sqrt{6}}\\0 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{6}}\\\frac{1}{\sqrt{3}}\\\frac{1}{\sqrt{2}}\\0 \end{bmatrix} = \begin{bmatrix} \frac{\sqrt{6}}{6}\\\frac{\sqrt{3}}{3}\\\frac{\sqrt{2}}{2}\\0 \end{bmatrix}$$

12. Proceed as in Example 1.19:

$$\|\mathbf{u}\| = \sqrt{1.12^2 + (-3.25)^2 + 2.07^2 + (-1.83)^2} = \sqrt{1.2544 + 10.5625 + 4.2849 + 3.3489}$$
$$= \sqrt{19.4507} \approx 4.410,$$

so a unit vector \mathbf{v} in the direction of \mathbf{u} is

$$\mathbf{v} \frac{1}{\|\mathbf{u}\|} \mathbf{u} = \frac{1}{4.410} \begin{bmatrix} 1.12 & -3.25 & 2.07 & -1.83 \end{bmatrix} \approx \begin{bmatrix} 0.254 & -0.737 & 0.469 & -0.415 \end{bmatrix}.$$

13. Following Example 1.20, we compute: $\mathbf{u} - \mathbf{v} = \begin{bmatrix} -1 \\ 2 \end{bmatrix} - \begin{bmatrix} 3 \\ 1 \end{bmatrix} = \begin{bmatrix} -4 \\ 1 \end{bmatrix}$, so

$$d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\| = \sqrt{(-4)^2 + 1^2} = \sqrt{17}.$$

14. Following Example 1.20, we compute: $\mathbf{u} - \mathbf{v} = \begin{bmatrix} 3 \\ -2 \end{bmatrix} - \begin{bmatrix} 4 \\ 6 \end{bmatrix} = \begin{bmatrix} -1 \\ -8 \end{bmatrix}$, so

$$d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\| = \sqrt{(-1)^2 + (-8)^2} = \sqrt{65}.$$

15. Following Example 1.20, we compute: $\mathbf{u} - \mathbf{v} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} - \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \\ 2 \end{bmatrix}$, so

$$d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\| = \sqrt{(-1)^2 + (-1)^2 + 2^2} = \sqrt{6}.$$

16. Following Example 1.20, we compute:
$$\mathbf{u} - \mathbf{v} = \begin{bmatrix} 3.2 \\ -0.6 \\ -1.4 \end{bmatrix} - \begin{bmatrix} 1.5 \\ 4.1 \\ -0.2 \end{bmatrix} = \begin{bmatrix} 1.7 \\ -4.7 \\ -1.2 \end{bmatrix}$$
, so

$$d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\| = \sqrt{1.7^2 + (-4.7)^2 + (-1.2)^2} = \sqrt{26.42} \approx 5.14.$$

- 17. (a) $\mathbf{u} \cdot \mathbf{v}$ is a real number, so $\|\mathbf{u} \cdot \mathbf{v}\|$ is the norm of a number, which is not defined.
 - (b) $\mathbf{u} \cdot \mathbf{v}$ is a scalar, while \mathbf{w} is a vector. Thus $\mathbf{u} \cdot \mathbf{v} + \mathbf{w}$ adds a scalar to a vector, which is not a defined operation.
 - (c) \mathbf{u} is a vector, while $\mathbf{v} \cdot \mathbf{w}$ is a scalar. Thus $\mathbf{u} \cdot (\mathbf{v} \cdot \mathbf{w})$ is the dot product of a vector and a scalar, which is not defined.
 - (d) $c \cdot (\mathbf{u} + \mathbf{v})$ is the dot product of a scalar and a vector, which is not defined.
- 18. Let θ be the angle between **u** and **v**. Then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{3 \cdot (-1) + 0 \cdot 1}{\sqrt{3^2 + 0^2} \sqrt{(-1)^2 + 1^2}} = -\frac{3}{3\sqrt{2}} = -\frac{\sqrt{2}}{2}.$$

Thus $\cos \theta < 0$ (in fact, $\theta = \frac{3\pi}{4}$), so the angle between **u** and **v** is obtuse.

19. Let θ be the angle between **u** and **v**. Then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{2 \cdot 1 + (-1) \cdot (-2) + 1 \cdot (-1)}{\sqrt{2^2 + (-1)^2 + 1^2} \sqrt{1^2 + (-2)^2 + 1^2}} = \frac{1}{2}.$$

Thus $\cos \theta > 0$ (in fact, $\theta = \frac{\pi}{3}$), so the angle between **u** and **v** is acute.

20. Let θ be the angle between **u** and **v**. Then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{4 \cdot 1 + 3 \cdot (-1) + (-1) \cdot 1}{\sqrt{4^2 + 3^2 + (-1)^2} \sqrt{1^2 + (-1)^2 + 1^2}} = \frac{0}{\sqrt{26}\sqrt{3}} = 0.$$

Thus the angle between \mathbf{u} and \mathbf{v} is a right angle.

21. Let θ be the angle between \mathbf{u} and \mathbf{v} . Note that we can determine whether θ is acute, right, or obtuse by examining the sign of $\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$, which is determined by the sign of $\mathbf{u} \cdot \mathbf{v}$. Since

$$\mathbf{u} \cdot \mathbf{v} = 0.9 \cdot (-4.5) + 2.1 \cdot 2.6 + 1.2 \cdot (-0.8) = 0.45 > 0$$

we have $\cos \theta > 0$ so that θ is acute.

22. Let θ be the angle between \mathbf{u} and \mathbf{v} . Note that we can determine whether θ is acute, right, or obtuse by examining the sign of $\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$, which is determined by the sign of $\mathbf{u} \cdot \mathbf{v}$. Since

$$\mathbf{u} \cdot \mathbf{v} = 1 \cdot (-3) + 2 \cdot 1 + 3 \cdot 2 + 4 \cdot (-2) = -3,$$

we have $\cos \theta < 0$ so that θ is obtuse.

- 23. Since the components of both \mathbf{u} and \mathbf{v} are positive, it is clear that $\mathbf{u} \cdot \mathbf{v} > 0$, so the angle between them is acute since it has a positive cosine.
- **24.** From Exercise 18, $\cos \theta = -\frac{\sqrt{2}}{2}$, so that $\theta = \cos^{-1} \left(-\frac{\sqrt{2}}{2} \right) = \frac{3\pi}{4} = 135^{\circ}$.
- **25.** From Exercise 19, $\cos \theta = \frac{1}{2}$, so that $\theta = \cos^{-1} \frac{1}{2} = \frac{\pi}{3} = 60^{\circ}$.
- **26.** From Exercise 20, $\cos \theta = 0$, so that $\theta = \frac{\pi}{2} = 90^{\circ}$ is a right angle.

27. As in Example 1.21, we begin by calculating $\mathbf{u} \cdot \mathbf{v}$ and the norms of the two vectors:

$$\mathbf{u} \cdot \mathbf{v} = 0.9 \cdot (-4.5) + 2.1 \cdot 2.6 + 1.2 \cdot (-0.8) = 0.45,$$

$$\|\mathbf{u}\| = \sqrt{0.9^2 + 2.1^2 + 1.2^2} = \sqrt{6.66},$$

$$\|\mathbf{v}\| = \sqrt{(-4.5)^2 + 2.6^2 + (-0.8)^2} = \sqrt{27.65}.$$

So if θ is the angle between **u** and **v**, then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{0.45}{\sqrt{6.66}\sqrt{27.65}} \approx \frac{0.45}{\sqrt{182.817}},$$

so that

$$\theta = \cos^{-1}\left(\frac{0.45}{\sqrt{182.817}}\right) \approx 1.5375 \approx 88.09^{\circ}.$$

Note that it is important to maintain as much precision as possible until the last step, or roundoff errors may build up.

28. As in Example 1.21, we begin by calculating $\mathbf{u} \cdot \mathbf{v}$ and the norms of the two vectors:

$$\mathbf{u} \cdot \mathbf{v} = 1 \cdot (-3) + 2 \cdot 1 + 3 \cdot 2 + 4 \cdot (-2) = -3,$$

$$\|\mathbf{u}\| = \sqrt{1^2 + 2^2 + 3^2 + 4^2} = \sqrt{30},$$

$$\|\mathbf{v}\| = \sqrt{(-3)^2 + 1^2 + 2^2 + (-2)^2} = \sqrt{18}.$$

So if θ is the angle between **u** and **v**, then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = -\frac{3}{\sqrt{30}\sqrt{18}} = -\frac{1}{2\sqrt{15}}$$
 so that $\theta = \cos^{-1}\left(-\frac{1}{2\sqrt{15}}\right) \approx 1.7 \approx 97.42^{\circ}$.

29. As in Example 1.21, we begin by calculating $\mathbf{u} \cdot \mathbf{v}$ and the norms of the two vectors:

$$\mathbf{u} \cdot \mathbf{v} = 1 \cdot 5 + 2 \cdot 6 + 3 \cdot 7 + 4 \cdot 8 = 70,$$

$$\|\mathbf{u}\| = \sqrt{1^2 + 2^2 + 3^2 + 4^2} = \sqrt{30},$$

$$\|\mathbf{v}\| = \sqrt{5^2 + 6^2 + 7^2 + 8^2} = \sqrt{174}.$$

So if θ is the angle between **u** and **v**, then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{70}{\sqrt{30}\sqrt{174}} = \frac{35}{3\sqrt{145}}$$
 so that $\theta = \cos^{-1}\left(\frac{35}{3\sqrt{145}}\right) \approx 0.2502 \approx 14.34^{\circ}$.

30. To show that $\triangle ABC$ is right, we need only show that one pair of its sides meets at a right angle. So let $\mathbf{u} = \overrightarrow{AB}$, $\mathbf{v} = \overrightarrow{BC}$, and $\mathbf{w} = \overrightarrow{AC}$. Then we must show that one of $\mathbf{u} \cdot \mathbf{v}$, $\mathbf{u} \cdot \mathbf{w}$ or $\mathbf{v} \cdot \mathbf{w}$ is zero in order to show that one of these pairs is orthogonal. Then

$$\mathbf{u} = \overrightarrow{AB} = [1 - (-3), 0 - 2] = [4, -2], \quad \mathbf{v} = \overrightarrow{BC} = [4 - 1, 6 - 0] = [3, 6],$$

 $\mathbf{w} = \overrightarrow{AC} = [4 - (-3), 6 - 2] = [7, 4],$

and

$$\mathbf{u} \cdot \mathbf{v} = 4 \cdot 3 + (-2) \cdot 6 = 12 - 12 = 0.$$

Since this dot product is zero, these two vectors are orthogonal, so that $\overrightarrow{AB} \perp \overrightarrow{BC}$ and thus $\triangle ABC$ is a right triangle. It is unnecessary to test the remaining pairs of sides.

31. To show that $\triangle ABC$ is right, we need only show that one pair of its sides meets at a right angle. So let $\mathbf{u} = \overrightarrow{AB}$, $\mathbf{v} = \overrightarrow{BC}$, and $\mathbf{w} = \overrightarrow{AC}$. Then we must show that one of $\mathbf{u} \cdot \mathbf{v}$, $\mathbf{u} \cdot \mathbf{w}$ or $\mathbf{v} \cdot \mathbf{w}$ is zero in order to show that one of these pairs is orthogonal. Then

$$\mathbf{u} = \overrightarrow{AB} = [-3 - 1, 2 - 1, (-2) - (-1)] = [-4, 1, -1],$$

$$\mathbf{v} = \overrightarrow{BC} = [2 - (-3), 2 - 2, -4 - (-2)] = [5, 0, -2],$$

$$\mathbf{w} = \overrightarrow{AC} = [2 - 1, 2 - 1, -4 - (-1)] = [1, 1, -3],$$

and

$$\mathbf{u} \cdot \mathbf{v} = -4 \cdot 5 + 1 \cdot 0 - 1 \cdot (-2) = -18$$

 $\mathbf{u} \cdot \mathbf{w} = -4 \cdot 1 + 1 \cdot 1 - 1 \cdot (-3) = 0.$

Since this dot product is zero, these two vectors are orthogonal, so that $\overrightarrow{AB} \perp \overrightarrow{AC}$ and thus $\triangle ABC$ is a right triangle. It is unnecessary to test the remaining pair of sides.

32. As in Example 1.22, the dimensions of the cube do not matter, so we work with a cube with side length 1. Since the cube is symmetric, we need only consider one diagonal and adjacent edge. Orient the cube as shown in Figure 1.34; take the diagonal to be [1,1,1] and the adjacent edge to be [1,0,0]. Then the angle θ between these two vectors satisfies

$$\cos \theta = \frac{1 \cdot 1 + 1 \cdot 0 + 1 \cdot 0}{\sqrt{3}\sqrt{1}} = \frac{1}{\sqrt{3}}, \quad \text{so} \quad \theta = \cos^{-1}\left(\frac{1}{\sqrt{3}}\right) \approx 54.74^{\circ}.$$

Thus the diagonal and an adjacent edge meet at an angle of 54.74°.

33. As in Example 1.22, the dimensions of the cube do not matter, so we work with a cube with side length 1. Since the cube is symmetric, we need only consider one pair of diagonals. Orient the cube as shown in Figure 1.34; take the diagonals to be $\mathbf{u} = [1, 1, 1]$ and $\mathbf{v} = [1, 1, 0] - [0, 0, 1] = [1, 1, -1]$. Then the dot product is

$$\mathbf{u} \cdot \mathbf{v} = 1 \cdot 1 + 1 \cdot 1 + 1 \cdot (-1) = 1 + 1 - 1 = 1 \neq 0.$$

Since the dot product is nonzero, the diagonals are not orthogonal.

34. To show a parallelogram is a rhombus, it suffices to show that its diagonals are perpendicular (Euclid). But

$$\mathbf{d}_1 \cdot \mathbf{d}_2 = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \\ 3 \end{bmatrix} = 2 \cdot 1 + 2 \cdot (-1) + 0 \cdot 3 = 0.$$

To determine its side length, note that since the diagonals are perpendicular, one half of each diagonal are the legs of a right triangle whose hypotenuse is one side of the rhombus. So we can use the Pythagorean Theorem. Since

$$\|\mathbf{d}_1\|^2 = 2^2 + 2^2 + 0^2 = 8, \qquad \|\mathbf{d}_2\|^2 = 1^2 + (-1)^2 + 3^2 = 11,$$

we have for the side length

$$s^2 = \left(\frac{\|\mathbf{d}_1\|}{2}\right)^2 + \left(\frac{\|\mathbf{d}_2\|}{2}\right)^2 = \frac{8}{4} + \frac{11}{4} = \frac{19}{4},$$

so that $s = \frac{\sqrt{19}}{2} \approx 2.18$.

35. Since ABCD is a rectangle, opposite sides BA and CD are parallel and congruent. So we can use the method of Example 1.1 in Section 1.1 to find the coordinates of vertex D: we compute $\overrightarrow{BA} = [1-3, 2-6, 3-(-2)] = [-2, -4, 5]$. If \overrightarrow{BA} is then translated to \overrightarrow{CD} , where C = (0, 5, -4), then

$$D = (0 + (-2), 5 + (-4), -4 + 5) = (-2, 1, 1).$$

36. The resultant velocity of the airplane is the sum of the velocity of the airplane and the velocity of the wind:

$$\mathbf{r} = \mathbf{p} + \mathbf{w} = \begin{bmatrix} 200 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ -40 \end{bmatrix} = \begin{bmatrix} 200 \\ -40 \end{bmatrix}.$$

37. Let the x direction be east, in the direction of the current, and the y direction be north, across the river. The speed of the boat is 4 mph north, and the current is 3 mph east, so the velocity of the boat is

$$\mathbf{v} = \begin{bmatrix} 0 \\ 4 \end{bmatrix} + \begin{bmatrix} 3 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}.$$

38. Let the x direction be the direction across the river, and the y direction be downstream. Since $\mathbf{v}t = \mathbf{d}$, use the given information to find \mathbf{v} , then solve for t and compute \mathbf{d} . Since the speed of the boat is 20 km/h and the speed of the current is 5 km/h, we have $\mathbf{v} = \begin{bmatrix} 20 \\ 5 \end{bmatrix}$. The width of the river is 2 km, and the distance downstream is unknown; call it y. Then $\mathbf{d} = \begin{bmatrix} 2 \\ y \end{bmatrix}$. Thus

$$\mathbf{v}t = \begin{bmatrix} 20\\5 \end{bmatrix} t = \begin{bmatrix} 2\\y \end{bmatrix}.$$

Thus 20t = 2 so that t = 0.1, and then $y = 5 \cdot 0.1 = 0.5$. Therefore

- (a) Ann lands 0.5 km, or half a kilometer, downstream;
- (b) It takes Ann 0.1 hours, or six minutes, to cross the river.

Note that the river flow does not increase the time required to cross the river, since its velocity is perpendicular to the direction of travel.

39. We want to find the angle between Bert's resultant vector, \mathbf{r} , and his velocity vector upstream, \mathbf{v} . Let the first coordinate of the vector be the direction across the river, and the second be the direction upstream. Bert's velocity vector directly across the river is unknown, say $\mathbf{u} = \begin{bmatrix} x \\ 0 \end{bmatrix}$. His velocity vector upstream compensates for the downstream flow, so $\mathbf{v} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$. So the resultant vector is $\mathbf{r} = \mathbf{u} + \mathbf{v} = \begin{bmatrix} x \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} x \\ 1 \end{bmatrix}$. Since Bert's speed is 2 mph, we have $\|\mathbf{r}\| = 2$. Thus

$$x^2 + 1 = ||\mathbf{r}||^2 = 4$$
, so that $x = \sqrt{3}$.

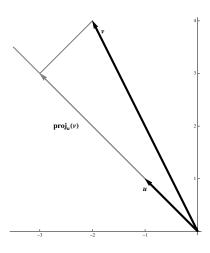
If θ is the angle between **r** and **v**, then

$$\cos \theta = \frac{\mathbf{r} \cdot \mathbf{v}}{\|\mathbf{r}\| \|\mathbf{v}\|} = \frac{\sqrt{3}}{2}, \text{ so that } \theta = \cos^{-1} \left(\frac{\sqrt{3}}{2}\right) = 60^{\circ}.$$

40. We have

$$\operatorname{proj}_{\mathbf{u}} \mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} = \frac{(-1) \cdot (-2) + 1 \cdot 4}{(-1) \cdot (-1) + 1 \cdot 1} \begin{bmatrix} -1 \\ 1 \end{bmatrix} = 3 \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} -3 \\ 3 \end{bmatrix}.$$

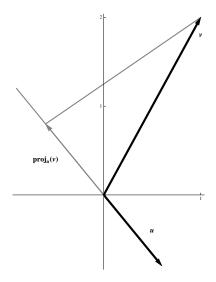
A graph of the situation is (with $\operatorname{proj}_{\mathbf{u}} \mathbf{v}$ in gray, and the perpendicular from \mathbf{v} to the projection also drawn)



41. We have

$$\operatorname{proj}_{\mathbf{u}}\mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\mathbf{u} = \frac{\frac{3}{5} \cdot 1 + \left(-\frac{4}{5} \cdot 2\right)}{\frac{3}{5} \cdot \frac{3}{5} + \left(-\frac{4}{5}\right) \cdot \left(-\frac{4}{5}\right)} \begin{bmatrix} \frac{3}{5} \\ -\frac{4}{5} \end{bmatrix} = -\frac{1}{1}\mathbf{u} = -\mathbf{u}.$$

A graph of the situation is (with $\operatorname{proj}_{\mathbf{u}} \mathbf{v}$ in gray, and the perpendicular from \mathbf{v} to the projection also drawn)



42. We have

$$\operatorname{proj}_{\mathbf{u}}\mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\mathbf{u} = \frac{\frac{1}{2} \cdot 2 - \frac{1}{4} \cdot 2 - \frac{1}{2} \cdot (-2)}{\frac{1}{2} \cdot \frac{1}{2} + (-\frac{1}{4})(-\frac{1}{4}) + (-\frac{1}{2})(-\frac{1}{2})} \begin{bmatrix} \frac{1}{2} \\ -\frac{1}{4} \\ -\frac{1}{2} \end{bmatrix} = \frac{8}{3} \begin{bmatrix} \frac{1}{2} \\ -\frac{1}{4} \\ -\frac{1}{2} \end{bmatrix} = \begin{bmatrix} \frac{4}{3} \\ -\frac{2}{3} \\ -\frac{4}{3} \end{bmatrix}.$$

43. We have

$$\operatorname{proj}_{\mathbf{u}}\mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\mathbf{u} = \frac{1 \cdot 2 + (-1) \cdot (-3) + 1 \cdot (-1) + (-1) \cdot (-2)}{1 \cdot 1 + (-1) \cdot (-1) + 1 \cdot 1 + (-1) \cdot (-1)} \begin{bmatrix} 1 \\ -1 \\ 1 \\ -1 \end{bmatrix} = \frac{6}{4} \begin{bmatrix} 1 \\ -1 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} \frac{3}{2} \\ -\frac{3}{2} \\ \frac{3}{2} \\ -\frac{3}{2} \end{bmatrix} = \frac{3}{2}\mathbf{u}.$$

44. We have

$$\operatorname{proj}_{\mathbf{u}} \mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} = \frac{0.5 \cdot 2.1 + 1.5 \cdot 1.2}{0.5 \cdot 0.5 + 1.5 \cdot 1.5} \begin{bmatrix} 0.5 \\ 1.5 \end{bmatrix} = \frac{2.85}{2.5} \begin{bmatrix} 0.5 \\ 1.5 \end{bmatrix} = \begin{bmatrix} 0.57 \\ 1.71 \end{bmatrix} = 1.14\mathbf{u}.$$

45. We have

$$\begin{aligned} \operatorname{proj}_{\mathbf{u}} \mathbf{v} &= \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} = \frac{3.01 \cdot 1.34 - 0.33 \cdot 4.25 + 2.52 \cdot (-1.66)}{3.01 \cdot 3.01 - 0.33 \cdot (-0.33) + 2.52 \cdot 2.52} \begin{bmatrix} 3.01 \\ -0.33 \\ 2.52 \end{bmatrix} \\ &= -\frac{1.5523}{15.5194} \begin{bmatrix} 3.01 \\ -0.33 \\ 2.52 \end{bmatrix} \approx \begin{bmatrix} -0.301 \\ 0.033 \\ -0.252 \end{bmatrix} \approx -\frac{1}{10} \mathbf{u}. \end{aligned}$$

46. Let
$$\mathbf{u} = \overrightarrow{AB} = \begin{bmatrix} 2-1 \\ 2-(-1) \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$
 and $\mathbf{v} = \overrightarrow{AC} = \begin{bmatrix} 4-1 \\ 0-(-1) \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$.

(a) To compute the projection, we need

$$\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 3 \\ 1 \end{bmatrix} = 6, \qquad \mathbf{u} \cdot \mathbf{u} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 3 \end{bmatrix} = 10.$$

Thus

$$\operatorname{proj}_{\mathbf{u}}\mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\mathbf{u} = \frac{3}{5} \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} \frac{3}{5} \\ \frac{9}{5} \end{bmatrix},$$

so that

$$\mathbf{v} - \mathrm{proj}_{\mathbf{u}} \, \mathbf{v} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} - \begin{bmatrix} \frac{3}{5} \\ \frac{9}{5} \end{bmatrix} = \begin{bmatrix} \frac{12}{5} \\ -\frac{4}{5} \end{bmatrix}.$$

Then

$$\|\mathbf{u}\| = \sqrt{1^2 + 3^2} = \sqrt{10}, \quad \|\mathbf{v} - \operatorname{proj}_{\mathbf{u}} \mathbf{v}\| = \sqrt{\left(\frac{12}{5}\right)^2 + \left(\frac{4}{5}\right)^2} = \frac{4\sqrt{10}}{5},$$

so that finally

$$\mathcal{A} = \frac{1}{2} \|\mathbf{u}\| \|\mathbf{v} - \operatorname{proj}_{\mathbf{u}} \mathbf{v}\| = \frac{1}{2} \sqrt{10} \cdot \frac{4\sqrt{10}}{5} = 4.$$

(b) We already know $\mathbf{u} \cdot \mathbf{v} = 6$ and $\|\mathbf{u}\| = \sqrt{10}$ from part (a). Also, $\|\mathbf{v}\| = \sqrt{3^2 + 1^2} = \sqrt{10}$. So

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{6}{\sqrt{10}\sqrt{10}} = \frac{3}{5},$$

so that

$$\sin \theta = \sqrt{1 - \cos^2 \theta} = \sqrt{1 - \left(\frac{3}{5}\right)^2} = \frac{4}{5}.$$

Thus

$$A = \frac{1}{2} \|\mathbf{u}\| \|\mathbf{v}\| \sin \theta = \frac{1}{2} \sqrt{10} \sqrt{10} \cdot \frac{4}{5} = 4.$$

47. Let
$$\mathbf{u} = \overrightarrow{AB} = \begin{bmatrix} 4-3 \\ -2-(-1) \\ 6-4 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}$$
 and $\mathbf{v} = \overrightarrow{AC} = \begin{bmatrix} 5-3 \\ 0-(-1) \\ 2-4 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ -2 \end{bmatrix}$.

(a) To compute the projection, we need

$$\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 1 \\ -2 \end{bmatrix} = -3, \qquad \mathbf{u} \cdot \mathbf{u} = \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} = 6.$$

Thus

$$\operatorname{proj}_{\mathbf{u}} \mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} = -\frac{3}{6} \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} = \begin{bmatrix} -\frac{1}{2} \\ \frac{1}{2} \\ -1 \end{bmatrix},$$

so that

$$\mathbf{v} - \operatorname{proj}_{\mathbf{u}} \mathbf{v} = \begin{bmatrix} 2 \\ 1 \\ -2 \end{bmatrix} - \begin{bmatrix} -\frac{1}{2} \\ \frac{1}{2} \\ -1 \end{bmatrix} = \begin{bmatrix} \frac{5}{2} \\ \frac{1}{2} \\ -1 \end{bmatrix}$$

Then

$$\|\mathbf{u}\| = \sqrt{1^2 + (-1)^2 + 2^2} = \sqrt{6}, \quad \|\mathbf{v} - \operatorname{proj}_{\mathbf{u}} \mathbf{v}\| = \sqrt{\left(\frac{5}{2}\right)^2 + \left(\frac{1}{2}\right)^2 + (-1)^2} = \frac{\sqrt{30}}{2},$$

so that finally

$$A = \frac{1}{2} \|\mathbf{u}\| \|\mathbf{v} - \text{proj}_{\mathbf{u}} \mathbf{v}\| = \frac{1}{2} \sqrt{6} \cdot \frac{\sqrt{30}}{2} = \frac{3\sqrt{5}}{2}.$$

(b) We already know $\mathbf{u} \cdot \mathbf{v} = -3$ and $\|\mathbf{u}\| = \sqrt{6}$ from part (a). Also, $\|\mathbf{v}\| = \sqrt{2^2 + 1^2 + (-2)^2} = 3$. So

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|} = \frac{-3}{3\sqrt{6}} = -\frac{\sqrt{6}}{6},$$

so that

$$\sin \theta = \sqrt{1 - \cos^2 \theta} = \sqrt{1 - \left(\frac{\sqrt{6}}{6}\right)^2} = \frac{\sqrt{30}}{6}.$$

Thus

$$A = \frac{1}{2} \|\mathbf{u}\| \|\mathbf{v}\| \sin \theta = \frac{1}{2} \sqrt{6} \cdot 3 \cdot \frac{\sqrt{30}}{6} = \frac{3\sqrt{5}}{2}.$$

48. Two vectors \mathbf{u} and \mathbf{v} are orthogonal if and only if their dot product $\mathbf{u} \cdot \mathbf{v} = 0$. So we set $\mathbf{u} \cdot \mathbf{v} = 0$ and solve for k:

$$\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} k+1 \\ k-1 \end{bmatrix} = 0 \ \Rightarrow \ 2(k+1) + 3(k-1) = 0 \ \Rightarrow \ 5k-1 = 0 \ \Rightarrow k = \frac{1}{5}.$$

Substituting into the formula for \mathbf{v} gives

$$\mathbf{v} = \begin{bmatrix} \frac{1}{5} + 1 \\ \frac{1}{5} - 1 \end{bmatrix} = \begin{bmatrix} \frac{6}{5} \\ -\frac{4}{5} \end{bmatrix}.$$

As a check, we compute

$$\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 2 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} \frac{6}{5} \\ -\frac{4}{5} \end{bmatrix} = \frac{12}{5} - \frac{12}{5} = 0,$$

and the vectors are indeed orthogonal.

49. Two vectors \mathbf{u} and \mathbf{v} are orthogonal if and only if their dot product $\mathbf{u} \cdot \mathbf{v} = 0$. So we set $\mathbf{u} \cdot \mathbf{v} = 0$ and solve for k:

$$\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} k^2 \\ k \\ -3 \end{bmatrix} = 0 \implies k^2 - k - 6 = 0 \implies (k+2)(k-3) = 0 \implies k = 2, -3.$$

Substituting into the formula for \mathbf{v} gives

$$k = 2: \mathbf{v}_1 = \begin{bmatrix} (-2)^2 \\ -2 \\ -3 \end{bmatrix} = \begin{bmatrix} 4 \\ -2 \\ -3 \end{bmatrix}, \qquad k = -3: \mathbf{v}_2 = \begin{bmatrix} 3^2 \\ 3 \\ -3 \end{bmatrix} = \begin{bmatrix} 9 \\ 3 \\ -3 \end{bmatrix}.$$

As a check, we compute

$$\mathbf{u} \cdot \mathbf{v}_{1} = \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 4 \\ -2 \\ -3 \end{bmatrix} = 1 \cdot 4 - 1 \cdot (-2) + 2 \cdot (-3) = 0, \ \mathbf{u} \cdot \mathbf{v}_{2} = \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 9 \\ 3 \\ -3 \end{bmatrix} = 1 \cdot 9 - 1 \cdot 3 + 2 \cdot (-3) = 0$$

and the vectors are indeed orthogonal.

50. Two vectors \mathbf{u} and \mathbf{v} are orthogonal if and only if their dot product $\mathbf{u} \cdot \mathbf{v} = 0$. So we set $\mathbf{u} \cdot \mathbf{v} = 0$ and solve for y in terms of x:

$$\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = 0 \ \Rightarrow \ 3x + y = 0 \ \Rightarrow \ y = -3x.$$

Substituting y = -3x back into the formula for **v** gives

$$\mathbf{v} = \begin{bmatrix} x \\ -3x \end{bmatrix} = x \begin{bmatrix} 1 \\ -3 \end{bmatrix}.$$

Thus any vector orthogonal to $\begin{bmatrix} 3 \\ 1 \end{bmatrix}$ is a multiple of $\begin{bmatrix} 1 \\ -3 \end{bmatrix}$. As a check,

$$\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} x \\ -3x \end{bmatrix} = 3x - 3x = 0$$
 for any value of x ,

so that the vectors are indeed orthogonal.

51. As noted in the remarks just prior to Example 1.16, the zero vector $\mathbf{0}$ is orthogonal to all vectors in \mathbb{R}^2 . So if $\begin{bmatrix} a \\ b \end{bmatrix} = \mathbf{0}$, any vector $\begin{bmatrix} x \\ y \end{bmatrix}$ will do. Now assume that $\begin{bmatrix} a \\ b \end{bmatrix} \neq \mathbf{0}$; that is, that either a or b is nonzero. Two vectors \mathbf{u} and \mathbf{v} are orthogonal if and only if their dot product $\mathbf{u} \cdot \mathbf{v} = 0$. So we set $\mathbf{u} \cdot \mathbf{v} = 0$ and solve for y in terms of x:

$$\mathbf{u} \cdot \mathbf{v} = \begin{bmatrix} a \\ b \end{bmatrix} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = 0 \implies ax + by = 0.$$

First assume $b \neq 0$. Then $y = -\frac{a}{b}x$, so substituting back into the expression for **v** we get

$$\mathbf{v} = \begin{bmatrix} x \\ -\frac{a}{b}x \end{bmatrix} = x \begin{bmatrix} 1 \\ -\frac{a}{b} \end{bmatrix} = \frac{x}{b} \begin{bmatrix} b \\ -a \end{bmatrix}.$$

Next, if b=0, then $a\neq 0$, so that $x=-\frac{b}{a}y$, and substituting back into the expression for **v** gives

$$\mathbf{v} = \begin{bmatrix} -\frac{b}{a}y \\ y \end{bmatrix} = y \begin{bmatrix} -\frac{b}{a} \\ 1 \end{bmatrix} = -\frac{y}{a} \begin{bmatrix} b \\ -a \end{bmatrix}.$$

So in either case, a vector orthogonal to $\begin{bmatrix} a \\ b \end{bmatrix}$, if it is not the zero vector, is a multiple of $\begin{bmatrix} b \\ -a \end{bmatrix}$. As a check, note that

$$\begin{bmatrix} a \\ b \end{bmatrix} \cdot \begin{bmatrix} rb \\ -ra \end{bmatrix} = rab - rab = 0 \text{ for all values of } r.$$

52. (a) The geometry of the vectors in Figure 1.26 suggests that if ||u + v|| = ||u|| + ||v||, then u and v point in the same direction. This means that the angle between them must be 0. So we first prove Lemma 1. For all vectors u and v in R² or R³, u·v = ||u|| ||v|| if and only if the vectors point in the same direction.

Proof. Let θ be the angle between **u** and **v**. Then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|},$$

so that $\cos \theta = 1$ if and only if $\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\|$. But $\cos \theta = 1$ if and only if $\theta = 0$, which means that \mathbf{u} and \mathbf{v} point in the same direction.

We can now show

Theorem 2. For all vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^2 or \mathbb{R}^3 , $\|\mathbf{u} + \mathbf{v}\| = \|\mathbf{u}\| + \|\mathbf{v}\|$ if and only if \mathbf{u} and \mathbf{v} point in the same direction.

Proof. First assume that **u** and **v** point in the same direction. Then $\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\|$, and thus

$$\|\mathbf{u} + \mathbf{v}\|^{2} = \mathbf{u} \cdot \mathbf{u} + 2\mathbf{u} \cdot \mathbf{v} + \mathbf{v} \cdot \mathbf{v}$$
 By Example 1.9

$$= \|\mathbf{u}\|^{2} + 2\mathbf{u} \cdot \mathbf{v} + \|\mathbf{v}\|^{2}$$
 Since $\mathbf{w} \cdot \mathbf{w} = \|\mathbf{w}\|^{2}$ for any vector \mathbf{w}

$$= \|\mathbf{u}\|^{2} + 2\|\mathbf{u}\| \|\mathbf{v}\| + \|\mathbf{v}\|^{2}$$
 By the lemma

$$= (\|\mathbf{u}\| + \|\mathbf{v}\|)^{2}.$$

Since $\|\mathbf{u} + \mathbf{v}\|$ and $\|\mathbf{u}\| + \|\mathbf{v}\|$ are both nonnegative, taking square roots gives $\|\mathbf{u} + \mathbf{v}\| = \|\mathbf{u}\| + \|\mathbf{v}\|$. For the other direction, if $\|\mathbf{u} + \mathbf{v}\| = \|\mathbf{u}\| + \|\mathbf{v}\|$, then their squares are equal, so that

$$(\|\mathbf{u}\| + \|\mathbf{v}\|)^2 = \|\mathbf{u}\|^2 + 2\|\mathbf{u}\| \|\mathbf{v}\| + \|\mathbf{v}\|^2$$
 and $\|\mathbf{u} + \mathbf{v}\|^2 = \mathbf{u} \cdot \mathbf{u} + 2\mathbf{u} \cdot \mathbf{v} + \mathbf{v} \cdot \mathbf{v}$

are equal. But $\|\mathbf{u}\|^2 = \mathbf{u} \cdot \mathbf{u}$ and similarly for \mathbf{v} , so that canceling those terms gives $2\mathbf{u} \cdot \mathbf{v} = 2\|\mathbf{u}\| \|\mathbf{v}\|$ and thus $\mathbf{u} \cdot \mathbf{v} = \|\mathbf{u}\| \|\mathbf{v}\|$. Using the lemma again shows that \mathbf{u} and \mathbf{v} point in the same direction.

(b) The geometry of the vectors in Figure 1.26 suggests that if $\|\mathbf{u} + \mathbf{v}\| = \|\mathbf{u}\| - \|\mathbf{v}\|$, then \mathbf{u} and \mathbf{v} point in opposite directions. In addition, since $\|\mathbf{u} + \mathbf{v}\| \ge 0$, we must also have $\|\mathbf{u}\| \ge \|\mathbf{v}\|$. If they point in opposite directions, the angle between them must be π . This entire proof is exactly analogous to the proof in part (a). We first prove

Lemma 3. For all vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^2 or \mathbb{R}^3 , $\mathbf{u} \cdot \mathbf{v} = -\|\mathbf{u}\| \|\mathbf{v}\|$ if and only if the vectors point in opposite directions.

Proof. Let θ be the angle between **u** and **v**. Then

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|},$$

so that $\cos \theta = -1$ if and only if $\mathbf{u} \cdot \mathbf{v} = -\|\mathbf{u}\| \|\mathbf{v}\|$. But $\cos \theta = -1$ if and only if $\theta = \pi$, which means that \mathbf{u} and \mathbf{v} point in opposite directions.

We can now show

Theorem 4. For all vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^2 or \mathbb{R}^3 , $\|\mathbf{u} + \mathbf{v}\| = \|\mathbf{u}\| - \|\mathbf{v}\|$ if and only if \mathbf{u} and \mathbf{v} point in opposite directions and $\|\mathbf{u}\| \ge \|\mathbf{v}\|$.

Proof. First assume that \mathbf{u} and \mathbf{v} point in opposite directions and $\|\mathbf{u}\| \geq \|\mathbf{v}\|$. Then $\mathbf{u} \cdot \mathbf{v} = -\|\mathbf{u}\| \|\mathbf{v}\|$, and thus

$$\|\mathbf{u} + \mathbf{v}\|^{2} = \mathbf{u} \cdot \mathbf{u} + 2\mathbf{u} \cdot \mathbf{v} + \mathbf{v} \cdot \mathbf{v}$$
 By Example 1.9

$$= \|\mathbf{u}\|^{2} + 2\mathbf{u} \cdot \mathbf{v} + \|\mathbf{v}\|^{2}$$
 Since $\mathbf{w} \cdot \mathbf{w} = \|\mathbf{w}\|^{2}$ for any vector \mathbf{w}

$$= \|\mathbf{u}\|^{2} - 2\|\mathbf{u}\| \|\mathbf{v}\| + \|\mathbf{v}\|^{2}$$
 By the lemma

$$= (\|\mathbf{u}\| - \|\mathbf{v}\|)^{2}.$$

Now, since $\|\mathbf{u}\| \ge \|\mathbf{v}\|$ by assumption, we see that both $\|\mathbf{u} + \mathbf{v}\|$ and $\|\mathbf{u}\| - \|\mathbf{v}\|$ are nonnegative, so that taking square roots gives $\|\mathbf{u} + \mathbf{v}\| = \|\mathbf{u}\| - \|\mathbf{v}\|$. For the other direction, if $\|\mathbf{u} + \mathbf{v}\| = \|\mathbf{u}\| + \|\mathbf{v}\| = \|\mathbf{v}\|$

 $\|\mathbf{u}\| - \|\mathbf{v}\|$, then first of all, since the left-hand side is nonnegative, the right-hand side must be as well, so that $\|\mathbf{u}\| \ge \|\mathbf{v}\|$. Next, we can square both sides of the equality, so that

$$(\|\mathbf{u}\| - \|\mathbf{v}\|)^2 = \|\mathbf{u}\|^2 - 2\|\mathbf{u}\| \|\mathbf{v}\| + \|\mathbf{v}\|^2$$
 and $\|\mathbf{u} + \mathbf{v}\|^2 = \mathbf{u} \cdot \mathbf{u} + 2\mathbf{u} \cdot \mathbf{v} + \mathbf{v} \cdot \mathbf{v}$

are equal. But $\|\mathbf{u}\|^2 = \mathbf{u} \cdot \mathbf{u}$ and similarly for \mathbf{v} , so that canceling those terms gives $2\mathbf{u} \cdot \mathbf{v} = -2\|\mathbf{u}\|\|\mathbf{v}\|$ and thus $\mathbf{u} \cdot \mathbf{v} = -\|\mathbf{u}\|\|\mathbf{v}\|$. Using the lemma again shows that \mathbf{u} and \mathbf{v} point in opposite directions.

53. Prove Theorem 1.2(b) by applying the definition of the dot product:

$$\mathbf{u} \cdot \mathbf{v} = u_1(v_1 + w_1) + u_2(v_2 + w_2) + \dots + u_n(v_n + w_n)$$

$$= u_1v_1 + u_1w_1 + u_2v_2 + u_2w_2 + \dots + u_nv_n + u_nw_n$$

$$= (u_1v_1 + u_2v_2 + \dots + u_nv_n) + (u_1w_1 + u_2w_2 + \dots + u_nw_n)$$

$$= \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}.$$

- **54.** Prove the three parts of Theorem 1.2(d) by applying the definition of the dot product and various properties of real numbers:
 - **Part 1:** For any vector \mathbf{u} , we must show $\mathbf{u} \cdot \mathbf{u} \geq 0$. But

$$\mathbf{u} \cdot \mathbf{u} = u_1 u_1 + u_2 u_2 + \dots + u_n u_n = u_1^2 + u_2^2 + \dots + u_n^2$$
.

Since for any real number x we know that $x^2 \ge 0$, it follows that this sum is also nonnegative, so that $\mathbf{u} \cdot \mathbf{u} \ge 0$.

Part 2: We must show that if $\mathbf{u} = \mathbf{0}$ then $\mathbf{u} \cdot \mathbf{u} = 0$. But $\mathbf{u} = 0$ means that $u_i = 0$ for all i, so that

$$\mathbf{u} \cdot \mathbf{u} = 0 \cdot 0 + 0 \cdot 0 + \dots + 0 \cdot 0 = 0.$$

Part 3: We must show that if $\mathbf{u} \cdot \mathbf{u} = 0$, then $\mathbf{u} = \mathbf{0}$. From part 1, we know that

$$\mathbf{u} \cdot \mathbf{u} = u_1^2 + u_2^2 + \dots + u_n^2$$

and that $u_i^2 \ge 0$ for all i. So if the dot product is to be zero, each u_i^2 must be zero, which means that $u_i = 0$ for all i and thus $\mathbf{u} = \mathbf{0}$.

55. We must show $d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\| = \|\mathbf{v} - \mathbf{u}\| = d(\mathbf{v}, \mathbf{u})$. By definition, $d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} - \mathbf{v}\|$. Then by Theorem 1.3(b) with c = -1, we have $\|-\mathbf{w}\| = \|\mathbf{w}\|$ for any vector \mathbf{w} ; applying this to the vector $\mathbf{u} - \mathbf{v}$ gives

$$\|\mathbf{u} - \mathbf{v}\| = \|-(\mathbf{u} - \mathbf{v})\| = \|\mathbf{v} - \mathbf{u}\|,$$

which is by definition equal to $d(\mathbf{v}, \mathbf{u})$.

56. We must show that for any vectors \mathbf{u} , \mathbf{v} and \mathbf{w} that $d(\mathbf{u}, \mathbf{w}) \leq d(\mathbf{u}, \mathbf{v}) + d(\mathbf{v}, \mathbf{w})$. This is equivalent to showing that $\|\mathbf{u} - \mathbf{w}\| \leq \|\mathbf{u} - \mathbf{v}\| + \|\mathbf{v} - \mathbf{w}\|$. Now substitute $\mathbf{u} - \mathbf{v}$ for x and $\mathbf{v} - \mathbf{w}$ for y in Theorem 1.5, giving

$$\|\mathbf{u} - \mathbf{w}\| = \|(\mathbf{u} - \mathbf{v}) + (\mathbf{v} - \mathbf{w})\| \le \|\mathbf{u} - \mathbf{v}\| + \|\mathbf{v} - \mathbf{w}\|.$$

- **57.** We must show that $d(\mathbf{u}, \mathbf{v}) = \|\mathbf{u} \mathbf{v}\| = 0$ if and only if $\mathbf{u} = \mathbf{v}$. This follows immediately from Theorem 1.3(a), $\|\mathbf{w}\| = 0$ if and only if $\mathbf{w} = \mathbf{0}$, upon setting $\mathbf{w} = \mathbf{u} \mathbf{v}$.
- **58.** Apply the definitions:

$$\mathbf{u} \cdot c\mathbf{v} = [u_1, u_2, \dots, u_n] \cdot [cv_1, cv_2, \dots, cv_n]$$

$$= u_1cv_1 + u_2cv_2 + \dots + u_ncv_n$$

$$= cu_1v_1 + cu_2v_2 + \dots + cu_nv_n$$

$$= c(u_1v_1 + u_2v_2 + \dots + u_nv_n)$$

$$= c(\mathbf{u} \cdot \mathbf{v}).$$

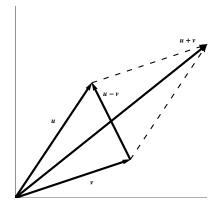
- **59.** We want to show that $\|\mathbf{u} \mathbf{v}\| \ge \|\mathbf{u}\| \|\mathbf{v}\|$. This is equivalent to showing that $\|\mathbf{u}\| \le \|\mathbf{u} \mathbf{v}\| + \|\mathbf{v}\|$. This follows immediately upon setting $\mathbf{x} = \mathbf{u} \mathbf{v}$ and $\mathbf{y} = \mathbf{v}$ in Theorem 1.5.
- **60.** If $\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot \mathbf{w}$, it does *not* follow that $\mathbf{v} = \mathbf{w}$. For example, since $\mathbf{0} \cdot \mathbf{v} = 0$ for every vector \mathbf{v} in \mathbb{R}^n , the zero vector is orthogonal to every vector \mathbf{v} . So if $\mathbf{u} = \mathbf{0}$ in the above equality, we know nothing about \mathbf{v} and \mathbf{w} . (as an example, $\mathbf{0} \cdot [1, 2] = \mathbf{0} \cdot [-17, 12]$). Note, however, that $\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot \mathbf{w}$ implies that $\mathbf{u} \cdot \mathbf{v} \mathbf{u} \cdot \mathbf{w} = \mathbf{u}(\mathbf{v} \mathbf{w}) = \mathbf{0}$, so that \mathbf{u} is orthogonal to $\mathbf{v} \mathbf{w}$.
- **61.** We must show that $(\mathbf{u} + \mathbf{v})(\mathbf{u} \mathbf{v}) = \|\mathbf{u}\|^2 \|\mathbf{v}\|^2$ for all vectors in \mathbb{R}^n . Recall that for any \mathbf{w} in \mathbb{R}^n that $\mathbf{w} \cdot \mathbf{w} = \|\mathbf{w}\|^2$, and also that $\mathbf{u} \cdot \mathbf{v} = \mathbf{v} \cdot \mathbf{u}$. Then

$$(\mathbf{u} + \mathbf{v})(\mathbf{u} - \mathbf{v}) = \mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{u} - \mathbf{u} \cdot \mathbf{v} - \mathbf{v} \cdot \mathbf{v} = \|\mathbf{u}\|^2 + \mathbf{u} \cdot \mathbf{v} - \mathbf{u} \cdot \mathbf{v} - \|\mathbf{v}\|^2 = \|\mathbf{u}\|^2 - \|\mathbf{v}\|^2.$$

62. (a) Let $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$. Then

$$\begin{aligned} \left\|\mathbf{u} + \mathbf{v}\right\|^{2} + \left\|\mathbf{u} - \mathbf{v}\right\|^{2} &= (\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v}) + (\mathbf{u} - \mathbf{v}) \cdot (\mathbf{u} - \mathbf{v}) \\ &= (\mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v} + 2\mathbf{u} \cdot \mathbf{v}) + (\mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v} - 2\mathbf{u} \cdot \mathbf{v}) \\ &= \left(\left\|\mathbf{u}\right\|^{2} + \left\|\mathbf{v}\right\|^{2}\right) + 2\mathbf{u} \cdot \mathbf{v} + \left(\left\|\mathbf{u}\right\|^{2} + \left\|\mathbf{v}\right\|^{2}\right) - 2\mathbf{u} \cdot \mathbf{v} \\ &= 2\left\|\mathbf{u}\right\|^{2} + 2\left\|\mathbf{v}\right\|^{2}.\end{aligned}$$

(b) Part (a) tells us that the sum of the squares of the lengths of the diagonals of a parallelogram is equal to the sum of the squares of the lengths of its four sides.



63. Let $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$. Then

$$\begin{split} \frac{1}{4} \left\| \mathbf{u} + \mathbf{v} \right\|^2 - \frac{1}{4} \left\| \mathbf{u} - \mathbf{v} \right\|^2 &= \frac{1}{4} \left[(\mathbf{u} + \mathbf{v}) \cdot (\mathbf{u} + \mathbf{v}) - ((\mathbf{u} - \mathbf{v}) \cdot (\mathbf{u} - \mathbf{v})) \right] \\ &= \frac{1}{4} \left[(\mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v} + 2\mathbf{u} \cdot \mathbf{v}) - (\mathbf{u} \cdot \mathbf{u} + \mathbf{v} \cdot \mathbf{v} - 2\mathbf{u} \cdot \mathbf{v}) \right] \\ &= \frac{1}{4} \left[\left(\left\| \mathbf{u} \right\|^2 - \left\| \mathbf{u} \right\|^2 \right) + \left(\left\| \mathbf{v} \right\|^2 - \left\| \mathbf{v} \right\|^2 \right) + 4\mathbf{u} \cdot \mathbf{v} \right] \\ &= \mathbf{u} \cdot \mathbf{v}. \end{split}$$

64. (a) Let $\mathbf{u}, \mathbf{v} \in \mathbb{R}^n$. Then using the previous exercise,

$$\|\mathbf{u} + \mathbf{v}\| = \|\mathbf{u} - \mathbf{v}\| \Leftrightarrow \|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u} - \mathbf{v}\|^2$$

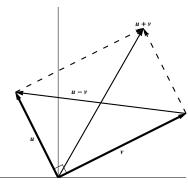
$$\Leftrightarrow \|\mathbf{u} + \mathbf{v}\|^2 - \|\mathbf{u} - \mathbf{v}\|^2 = 0$$

$$\Leftrightarrow \frac{1}{4} \|\mathbf{u} + \mathbf{v}\|^2 - \frac{1}{4} \|\mathbf{u} - \mathbf{v}\|^2 = 0$$

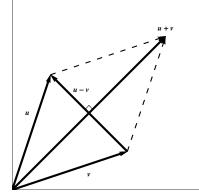
$$\Leftrightarrow \mathbf{u} \cdot \mathbf{v} = 0$$

$$\Leftrightarrow \mathbf{u} \text{ and } \mathbf{v} \text{ are orthogonal.}$$

(b) Part (a) tells us that a parallelogram is a rectangle if and only if the lengths of its diagonals are equal.



- 65. (a) By Exercise 55, $(\mathbf{u}+\mathbf{v})\cdot(\mathbf{u}-\mathbf{v}) = \|\mathbf{u}\|^2 \|\mathbf{v}\|^2$. Thus $(\mathbf{u}+\mathbf{v})\cdot(\mathbf{u}-\mathbf{v}) = 0$ if and only if $\|\mathbf{u}\|^2 = \|\mathbf{v}\|^2$. It follows immediately that $\mathbf{u}+\mathbf{v}$ and $\mathbf{u}-\mathbf{v}$ are orthogonal if and only if $\|\mathbf{u}\| = \|\mathbf{v}\|$.
 - (b) Part (a) tells us that the diagonals of a parallelogram are perpendicular if and only if the lengths of its sides are equal, i.e., if and only if it is a rhombus.



66. From Example 1.9 and the fact that $\mathbf{w} \cdot \mathbf{w} = \|\mathbf{w}\|^2$, we have $\|\mathbf{u} + \mathbf{v}\|^2 = \|\mathbf{u}\|^2 + 2\mathbf{u} \cdot \mathbf{v} + \|\mathbf{v}\|^2$. Taking the square root of both sides yields $\|\mathbf{u} + \mathbf{v}\| = \sqrt{\|\mathbf{u}\|^2 + 2\mathbf{u} \cdot \mathbf{v} + \|\mathbf{v}\|^2}$. Now substitute in the given values $\|\mathbf{u}\| = 2$, $\|\mathbf{v}\| = \sqrt{3}$, and $\mathbf{u} \cdot \mathbf{v} = 1$, giving

$$\|\mathbf{u} + \mathbf{v}\| = \sqrt{2^2 + 2 \cdot 1 + (\sqrt{3})^2} = \sqrt{4 + 2 + 3} = \sqrt{9} = 3.$$

- **67.** From Theorem 1.4 (the Cauchy-Schwarz inequality), we have $|\mathbf{u} \cdot \mathbf{v}| \leq \|\mathbf{u}\| \|\mathbf{v}\|$. If $\|\mathbf{u}\| = 1$ and $\|\mathbf{v}\| = 2$, then $|\mathbf{u} \cdot \mathbf{v}| \leq 2$, so we cannot have $\mathbf{u} \cdot \mathbf{v} = 3$.
- **68.** (a) If **u** is orthogonal to both **v** and **w**, then $\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot \mathbf{w} = 0$. Then

$$\mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w} = 0 + 0 = 0.$$

so that **u** is orthogonal to $\mathbf{v} + \mathbf{w}$.

(b) If **u** is orthogonal to both **v** and **w**, then $\mathbf{u} \cdot \mathbf{v} = \mathbf{u} \cdot \mathbf{w} = 0$. Then

$$\mathbf{u} \cdot (s\mathbf{v} + t\mathbf{w}) = \mathbf{u} \cdot (s\mathbf{v}) + \mathbf{u} \cdot (t\mathbf{w}) = s(\mathbf{u} \cdot \mathbf{v}) + t(\mathbf{u} \cdot \mathbf{w}) = s \cdot 0 + t \cdot 0 = 0,$$

so that **u** is orthogonal to $s\mathbf{v} + t\mathbf{w}$.

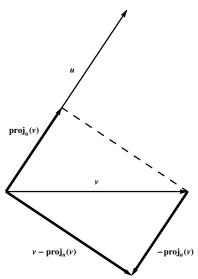
69. We have

$$\begin{split} \mathbf{u} \cdot (\mathbf{v} - \mathrm{proj}_{\mathbf{u}} \, \mathbf{v}) &= \mathbf{u} \cdot \left(\mathbf{v} - \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \right) \mathbf{u} \right) \\ &= \mathbf{u} \cdot \mathbf{v} - \mathbf{u} \cdot \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \right) \mathbf{u} \\ &= \mathbf{u} \cdot \mathbf{v} - \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \right) (\mathbf{u} \cdot \mathbf{u}) \\ &= \mathbf{u} \cdot \mathbf{v} - \mathbf{u} \cdot \mathbf{v} \\ &= 0. \end{split}$$

- $\mathbf{70.} \ \ (\mathbf{a}) \ \operatorname{proj}_{\mathbf{u}}(\operatorname{proj}_{\mathbf{u}}\mathbf{v}) = \operatorname{proj}_{\mathbf{u}}\left(\frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\mathbf{u}\right) = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \operatorname{proj}_{\mathbf{u}}\mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\mathbf{u} = \operatorname{proj}_{\mathbf{u}}\mathbf{v}.$
 - (b) Using part (a),

$$\begin{split} \operatorname{proj}_{\mathbf{u}}\left(\mathbf{v} - \operatorname{proj}_{\mathbf{u}}\mathbf{v}\right) &= \operatorname{proj}_{\mathbf{u}}\left(\mathbf{v} - \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\mathbf{u}\right) = \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\right)\mathbf{u} - \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\right)\operatorname{proj}_{\mathbf{u}}\mathbf{u} \\ &= \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\right)\mathbf{u} - \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}\right)\mathbf{u} = \mathbf{0}. \end{split}$$

(c) From the diagram, we see that $\operatorname{proj}_{\mathbf{u}} \mathbf{v} \| \mathbf{u}$, so that $\operatorname{proj}_{\mathbf{u}} (\operatorname{proj}_{\mathbf{u}} \mathbf{v}) = \operatorname{proj}_{\mathbf{u}} \mathbf{v}$. Also, $(\mathbf{v} - \operatorname{proj}_{\mathbf{u}} \mathbf{v}) \perp \mathbf{u}$, so that $\operatorname{proj}_{\mathbf{u}} (\mathbf{v} - \operatorname{proj}_{\mathbf{u}} \mathbf{v}) = \mathbf{0}$.



71. (a) We have

$$(u_1^2 + u_2^2)(v_1^2 + v_2^2) - (u_1v_1 + u_2v_2)^2 = u_1^2v_1^2 + u_1^2v_2^2 + u_2^2v_1^2 + u_2^2v_2^2 - u_1^2v_1^2 - 2u_1v_1u_2v_2 - u_2^2v_2^2$$

$$= u_1^2v_2^2 + u_2^2v_1^2 - 2u_1u_2v_1v_2$$

$$= (u_1v_2 - u_2v_1)^2.$$

But the final expression is nonnegative since it is a square. Thus the original expression is as well, showing that $(u_1^2 + u_2^2)(v_1^2 + v_2^2) - (u_1v_1 + u_2v_2)^2 \ge 0$.

(b) We have

$$\begin{split} (u_1^2 + u_2^2 + u_3^2)(v_1^2 + v_2^2 + v_3^2) - (u_1v_1 + u_2v_2 + u_3v_3)^2 \\ &= u_1^2v_1^2 + u_1^2v_2^2 + u_1^2v_3^2 + u_2^2v_1^2 + u_2^2v_2^2 + u_2^2v_3^2 + u_3^2v_1^2 + u_3^2v_2^2 + u_3^2v_3^2 \\ &- u_1^2v_1^2 - 2u_1v_1u_2v_2 - u_2^2v_2^2 - 2u_1v_1u_3v_3 - u_3^2v_3^2 - 2u_2v_2u_3v_3 \\ &= u_1^2v_2^2 + u_1^2v_3^2 + u_2^2v_1^2 + u_2^2v_3^2 + u_3^2v_1^2 + u_3^2v_2^2 \\ &- 2u_1u_2v_1v_2 - 2u_1v_1u_3v_3 - 2u_2v_2u_3v_3 \\ &= (u_1v_2 - u_2v_1)^2 + (u_1v_3 - u_3v_1)^2 + (u_3v_2 - u_2v_3)^2. \end{split}$$

But the final expression is nonnegative since it is the sum of three squares. Thus the original expression is as well, showing that $(u_1^2 + u_2^2 + u_3^2)(v_1^2 + v_2^2 + v_3^2) - (u_1v_1 + u_2v_2 + u_3v_3)^2 \ge 0$.

72. (a) Since $\operatorname{proj}_{\mathbf{u}} \mathbf{v} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u}$, we have

$$\begin{aligned} \operatorname{proj}_{\mathbf{u}} \mathbf{v} \cdot (\mathbf{v} - \operatorname{proj}_{\mathbf{u}} \mathbf{v}) &= \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} \cdot \left(\mathbf{v} - \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} \right) \\ &= \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \left(\mathbf{u} \cdot \mathbf{v} - \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \mathbf{u} \cdot \mathbf{u} \right) \\ &= \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} (\mathbf{u} \cdot \mathbf{v} - \mathbf{u} \cdot \mathbf{v}) \\ &= 0. \end{aligned}$$

so that $\operatorname{proj}_{\mathbf{u}} \mathbf{v}$ is orthogonal to $\mathbf{v} - \operatorname{proj}_{\mathbf{u}} \mathbf{v}$. Since their vector sum is \mathbf{v} , those three vectors form a right triangle with hypotenuse \mathbf{v} , so by Pythagoras' Theorem,

$$\|\operatorname{proj}_{\mathbf{u}} \mathbf{v}\|^2 \le \|\operatorname{proj}_{\mathbf{u}} \mathbf{v}\|^2 + \|\mathbf{v} - \operatorname{proj}_{\mathbf{u}} \mathbf{v}\|^2 = \|\mathbf{v}\|^2.$$

Since norms are always nonnegative, taking square roots gives $\|\operatorname{proj}_{\mathbf{u}} \mathbf{v}\| \le \|\mathbf{v}\|$.

(b)

$$\begin{split} \|\mathrm{proj}_{\mathbf{u}} \, \mathbf{v}\| & \iff \left\| \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}} \right) \mathbf{u} \right\| \leq \|\mathbf{v}\| \\ & \iff \left\| \left(\frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\|^2} \right) \mathbf{u} \right\| \leq \|\mathbf{v}\| \\ & \iff \left| \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\|^2} \right| \|\mathbf{u}\| \leq \|\mathbf{v}\| \\ & \iff \frac{|\mathbf{u} \cdot \mathbf{v}|}{\|\mathbf{u}\|} \leq \|\mathbf{v}\| \\ & \iff |\mathbf{u} \cdot \mathbf{v}| \leq \|\mathbf{u}\| \, \|\mathbf{v}\| \,, \end{split}$$

which is the Cauchy-Schwarcz inequality.

73. Suppose $\operatorname{proj}_{\mathbf{u}} \mathbf{v} = c\mathbf{u}$. From the figure, we see that $\cos \theta = \frac{c\|\mathbf{u}\|}{\|\mathbf{v}\|}$. But also $\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}$. Thus these two expressions are equal, i.e.,

$$\frac{c \left\| \mathbf{u} \right\|}{\left\| \mathbf{v} \right\|} = \frac{\mathbf{u} \cdot \mathbf{v}}{\left\| \mathbf{u} \right\| \left\| \mathbf{v} \right\|} \Rightarrow c \left\| \mathbf{u} \right\| = \frac{\mathbf{u} \cdot \mathbf{v}}{\left\| \mathbf{u} \right\|} \Rightarrow c = \frac{\mathbf{u} \cdot \mathbf{v}}{\left\| \mathbf{u} \right\| \left\| \mathbf{u} \right\|} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{u} \cdot \mathbf{u}}.$$

74. The basis for induction is the cases n = 1 and n = 2. The n = 1 case is the assertion that $\|\mathbf{v}_1\| \le \|\mathbf{v}_2\|$, which is obviously true. The n = 2 case is the Triangle Inequality, which is also true.

Now assume the statement holds for $n = k \ge 2$; that is, for any $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k$,

$$\|\mathbf{v}_1 + \mathbf{v}_2 + \dots + \mathbf{v}_k\| \le \|\mathbf{v}_1\| + \|\mathbf{v}_2\| + \dots + \|\mathbf{v}_k\|.$$

Let $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k, \mathbf{v}_{k+1}$ be any vectors. Then

$$\|\mathbf{v}_1 + \mathbf{v}_2 + \dots + \mathbf{v}_k + \mathbf{v}_{k+1}\| = \|\mathbf{v}_1 + \mathbf{v}_2 + \dots + (\mathbf{v}_k + \mathbf{v}_{k+1})\|$$

$$\leq \|\mathbf{v}_1\| + \|\mathbf{v}_2\| + \dots + \|\mathbf{v}_k + \mathbf{v}_{k+1}\|$$

using the inductive hypothesis. But then using the Triangle Inequality (or the case n=2 in this theorem), $\|\mathbf{v}_k + \mathbf{v}_{k+1}\| \le \|\mathbf{v}_k\| + \|\mathbf{v}_{k+1}\|$. Substituting into the above gives

$$\|\mathbf{v}_1 + \mathbf{v}_2 + \dots + \mathbf{v}_k + \mathbf{v}_{k+1}\| \le \|\mathbf{v}_1\| + \|\mathbf{v}_2\| + \dots + \|\mathbf{v}_k + \mathbf{v}_{k+1}\|$$

 $\le \|\mathbf{v}_1\| + \|\mathbf{v}_2\| + \dots + \|\mathbf{v}_k\| + \|\mathbf{v}_{k+1}\|,$

which is what we were trying to prove.

Exploration: Vectors and Geometry

- 1. As in Example 1.25, let $\mathbf{p} = \overrightarrow{OP}$. Then $\mathbf{p} \mathbf{a} = \overrightarrow{AP} = \frac{1}{3}\overrightarrow{AB} = \frac{1}{3}(\mathbf{b} \mathbf{a})$, so that $\mathbf{p} = \mathbf{a} + \frac{1}{3}(\mathbf{b} \mathbf{a}) = \frac{1}{3}(2\mathbf{a} + \mathbf{b})$. More generally, if P is the point $\frac{1}{n}$ of the way from A to B along \overrightarrow{AB} , then $\mathbf{p} \mathbf{a} = \overrightarrow{AP} = \frac{1}{n}\overrightarrow{AB} = \frac{1}{n}(\mathbf{b} \mathbf{a})$, so that $\mathbf{p} = \mathbf{a} + \frac{1}{n}(\mathbf{b} \mathbf{a}) = \frac{1}{n}((n-1)\mathbf{a} + \mathbf{b})$.
- **2.** Use the notation that the vector \overrightarrow{OX} is written **x**. Then from exercise 1, we have $\mathbf{p} = \frac{1}{2}(\mathbf{a} + \mathbf{c})$ and $\mathbf{q} = \frac{1}{2}(\mathbf{b} + \mathbf{c})$, so that

$$\overrightarrow{PQ} = \mathbf{q} - \mathbf{p} = \frac{1}{2}(\mathbf{b} + \mathbf{c}) - \frac{1}{2}(\mathbf{a} + \mathbf{c}) = \frac{1}{2}(\mathbf{b} - \mathbf{a}) = \frac{1}{2}\overrightarrow{AB}.$$

- 3. Draw \overrightarrow{AC} . Then from exercise 2, we have $\overrightarrow{PQ} = \frac{1}{2}\overrightarrow{AB} = \overrightarrow{SR}$. Also draw \overrightarrow{BD} . Again from exercise 2, we have $\overrightarrow{PS} = \frac{1}{2}\overrightarrow{BD} = \overrightarrow{QR}$. Thus opposite sides of the quadrilateral PQRS are equal. They are also parallel: indeed, $\triangle BPQ$ and $\triangle BAC$ are similar, since they share an angle and BP: BA = BQ: BC. Thus $\angle BPQ = \angle BAC$; since these angles are equal, PQ||AC. Similarly, SR||AC so that PQ||SR. In a like manner, we see that PS||RQ. Thus PQRS is a parallelogram.
- **4.** Following the hint, we find \mathbf{m} , the point that is two-thirds of the distance from A to P. From exercise 1, we have

$$\mathbf{p} = \frac{1}{2}(\mathbf{b} + \mathbf{c}), \text{ so that } \mathbf{m} = \frac{1}{3}(2\mathbf{p} + \mathbf{a}) = \frac{1}{3}\left(2 \cdot \frac{1}{2}(\mathbf{b} + \mathbf{c}) + \mathbf{a}\right) = \frac{1}{3}(\mathbf{a} + \mathbf{b} + \mathbf{c}).$$

Next we find \mathbf{m}' , the point that is two-thirds of the distance from B to Q. Again from exercise 1, we have

$$\mathbf{q} = \frac{1}{2}(\mathbf{a} + \mathbf{c}), \text{ so that } \mathbf{m}' = \frac{1}{3}(2\mathbf{q} + \mathbf{b}) = \frac{1}{3}\left(2 \cdot \frac{1}{2}(\mathbf{a} + \mathbf{c}) + \mathbf{b}\right) = \frac{1}{3}(\mathbf{a} + \mathbf{b} + \mathbf{c}).$$

Finally we find \mathbf{m}'' , the point that is two-thirds of the distance from C to R. Again from exercise 1, we have

$$\mathbf{r} = \frac{1}{2}(\mathbf{a} + \mathbf{b}), \text{ so that } \mathbf{m}'' = \frac{1}{3}(2\mathbf{r} + \mathbf{c}) = \frac{1}{3}\left(2 \cdot \frac{1}{2}(\mathbf{a} + \mathbf{b}) + \mathbf{c}\right) = \frac{1}{3}(\mathbf{a} + \mathbf{b} + \mathbf{c}).$$

Since $\mathbf{m} = \mathbf{m}' = \mathbf{m}''$, all three medians intersect at the centroid, G.

5. With notation as in the figure, we know that \overrightarrow{AH} is orthogonal to \overrightarrow{BC} ; that is, $\overrightarrow{AH} \cdot \overrightarrow{BC} = 0$. Also \overrightarrow{BH} is orthogonal to \overrightarrow{AC} ; that is, $\overrightarrow{BH} \cdot \overrightarrow{AC} = 0$. We must show that $\overrightarrow{CH} \cdot \overrightarrow{AB} = 0$. But

$$\overrightarrow{AH} \cdot \overrightarrow{BC} = 0 \Rightarrow (\mathbf{h} - \mathbf{a}) \cdot (\mathbf{b} - \mathbf{c}) = 0 \Rightarrow \mathbf{h} \cdot \mathbf{b} - \mathbf{h} \cdot \mathbf{c} - \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c} = 0$$

$$\overrightarrow{BH} \cdot \overrightarrow{AC} = 0 \Rightarrow (\mathbf{h} - \mathbf{b}) \cdot (\mathbf{c} - \mathbf{a}) = 0 \Rightarrow \mathbf{h} \cdot \mathbf{c} - \mathbf{h} \cdot \mathbf{a} - \mathbf{b} \cdot \mathbf{c} + \mathbf{b} \cdot \mathbf{a} = 0.$$

Adding these two equations together and canceling like terms gives

$$0 = \mathbf{h} \cdot \mathbf{b} - \mathbf{h} \cdot \mathbf{a} - \mathbf{c} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c} = (\mathbf{h} - \mathbf{c}) \cdot (\mathbf{b} - \mathbf{a}) = \overrightarrow{CH} \cdot \overrightarrow{AB},$$

so that these two are orthogonal. Thus all the altitudes intersect at the orthocenter H.

6. We are given that \overrightarrow{QK} is orthogonal to \overrightarrow{AC} and that \overrightarrow{PK} is orthogonal to \overrightarrow{CB} , and must show that \overrightarrow{RK} is orthogonal to \overrightarrow{AB} . By exercise 1, we have $\mathbf{q} = \frac{1}{2}(\mathbf{a} + \mathbf{c})$, $\mathbf{p} = \frac{1}{2}(\mathbf{b} + \mathbf{c})$, and $\mathbf{r} = \frac{1}{2}(\mathbf{a} + \mathbf{b})$. Thus

$$\overrightarrow{QK} \cdot \overrightarrow{AC} = 0 \Rightarrow (\mathbf{k} - \mathbf{q}) \cdot (\mathbf{c} - \mathbf{a}) = 0 \Rightarrow \left(\mathbf{k} - \frac{1}{2}(\mathbf{a} + \mathbf{c})\right) \cdot (\mathbf{c} - \mathbf{a}) = 0$$

$$\overrightarrow{PK} \cdot \overrightarrow{CB} = 0 \Rightarrow (\mathbf{k} - \mathbf{p}) \cdot (\mathbf{b} - \mathbf{c}) = 0 \Rightarrow \left(\mathbf{k} - \frac{1}{2}(\mathbf{b} + \mathbf{c})\right) \cdot (\mathbf{b} - \mathbf{c}) = 0.$$

Expanding the two dot products gives

$$\mathbf{k} \cdot \mathbf{c} - \mathbf{k} \cdot \mathbf{a} - \frac{1}{2} \mathbf{a} \cdot \mathbf{c} + \frac{1}{2} \mathbf{a} \cdot \mathbf{a} - \frac{1}{2} \mathbf{c} \cdot \mathbf{c} + \frac{1}{2} \mathbf{a} \cdot \mathbf{c} = 0$$
$$\mathbf{k} \cdot \mathbf{b} - \mathbf{k} \cdot \mathbf{c} - \frac{1}{2} \mathbf{b} \cdot \mathbf{b} + \frac{1}{2} \mathbf{b} \cdot \mathbf{c} - \frac{1}{2} \mathbf{c} \cdot \mathbf{b} + \frac{1}{2} \mathbf{c} \cdot \mathbf{c} = 0.$$

Add these two together and cancel like terms to get

$$0 = \mathbf{k} \cdot \mathbf{b} - \mathbf{k} \cdot \mathbf{a} - \frac{1}{2} \mathbf{b} \cdot \mathbf{b} + \frac{1}{2} \mathbf{a} \cdot \mathbf{a} = \left(\mathbf{k} - \frac{1}{2} (\mathbf{b} + \mathbf{a}) \right) \cdot (\mathbf{b} - \mathbf{a}) = (\mathbf{k} - \mathbf{r}) \cdot (\mathbf{b} - \mathbf{a}) = \overrightarrow{RK} \cdot \overrightarrow{AB}.$$

Thus \overrightarrow{RK} and \overrightarrow{AB} are indeed orthogonal, so all the perpendicular bisectors intersect at the circumcenter.

7. Let O, the center of the circle, be the origin. Then $\mathbf{b} = -\mathbf{a}$ and $\|\mathbf{a}\|^2 = \|\mathbf{c}\|^2 = r^2$ where r is the radius of the circle. We want to show that \overrightarrow{AC} is orthogonal to \overrightarrow{BC} . But

$$\overrightarrow{AC} \cdot \overrightarrow{BC} = (\mathbf{c} - \mathbf{a}) \cdot (\mathbf{c} - \mathbf{b})$$

$$= (\mathbf{c} - \mathbf{a}) \cdot (\mathbf{c} + \mathbf{a})$$

$$= \|\mathbf{c}\|^2 + \mathbf{c} \cdot \mathbf{a} - \|\mathbf{a}\|^2 - \mathbf{a} \cdot \mathbf{c}$$

$$= (\mathbf{a} \cdot \mathbf{c} - \mathbf{c} \cdot \mathbf{a}) + (r^2 - r^2) = 0.$$

Thus the two are orthogonal, so that $\angle ACB$ is a right angle.

8. As in exercise 5, we first find **m**, the point that is halfway from P to R. We have $\mathbf{p} = \frac{1}{2}(\mathbf{a} + \mathbf{b})$ and $\mathbf{r} = \frac{1}{2}(\mathbf{c} + \mathbf{d})$, so that

$$\mathbf{m} = \frac{1}{2}(\mathbf{p} + \mathbf{r}) = \frac{1}{2}\left(\frac{1}{2}(\mathbf{a} + \mathbf{b}) + \frac{1}{2}(\mathbf{c} + \mathbf{d})\right) = \frac{1}{4}(\mathbf{a} + \mathbf{b} + \mathbf{c} + \mathbf{d}).$$

Similarly, we find \mathbf{m}' , the point that is halfway from Q to S. We have $\mathbf{q} = \frac{1}{2}(\mathbf{b} + \mathbf{c})$ and $\mathbf{s} = \frac{1}{2}(\mathbf{a} + \mathbf{d})$, so that

$$\mathbf{m}' = \frac{1}{2}(\mathbf{q} + \mathbf{s}) = \frac{1}{2}\left(\frac{1}{2}(\mathbf{b} + \mathbf{c}) + \frac{1}{2}(\mathbf{a} + \mathbf{d})\right) = \frac{1}{4}(\mathbf{a} + \mathbf{b} + \mathbf{c} + \mathbf{d}).$$

Thus $\mathbf{m} = \mathbf{m}'$, so that \overrightarrow{PR} and \overrightarrow{QS} intersect at their mutual midpoints; thus, they bisect each other.

1.3 Lines and Planes

- 1. (a) The normal form is $\mathbf{n} \cdot (\mathbf{x} \mathbf{p}) = 0$, or $\begin{bmatrix} 3 \\ 2 \end{bmatrix} \cdot (\mathbf{x} \begin{bmatrix} 0 \\ 0 \end{bmatrix}) = 0$.
 - **(b)** Letting $\mathbf{x} = \begin{bmatrix} x \\ y \end{bmatrix}$, we get

$$\begin{bmatrix} 3 \\ 2 \end{bmatrix} \cdot \left(\begin{bmatrix} x \\ y \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 3 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \end{bmatrix} = 3x + 2y = 0.$$

The general form is 3x + 2y = 0.

- **2.** (a) The normal form is $\mathbf{n} \cdot (\mathbf{x} \mathbf{p}) = 0$, or $\begin{bmatrix} 3 \\ -4 \end{bmatrix} \cdot (\mathbf{x} \begin{bmatrix} 1 \\ 2 \end{bmatrix}) = 0$.
 - **(b)** Letting $\mathbf{x} = \begin{bmatrix} x \\ y \end{bmatrix}$, we get

$$\begin{bmatrix} 3 \\ -4 \end{bmatrix} \cdot \left(\begin{bmatrix} x \\ y \end{bmatrix} - \begin{bmatrix} 1 \\ 2 \end{bmatrix} \right) = \begin{bmatrix} 3 \\ -4 \end{bmatrix} \cdot \begin{bmatrix} x-1 \\ y-2 \end{bmatrix} = 3(x-1) - 4(y-2) = 0.$$

Expanding and simplifying gives the general form 3x - 4y = -5.

- **3.** (a) In vector form, the equation of the line is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, or $\mathbf{x} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} -1 \\ 3 \end{bmatrix}$.
 - (b) Letting $\mathbf{x} = \begin{bmatrix} x \\ y \end{bmatrix}$ and expanding the vector form from part (a) gives $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1-t \\ 3t \end{bmatrix}$, which yields the parametric form x = 1 t, y = 3t.
- **4.** (a) In vector form, the equation of the line is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, or $\mathbf{x} = \begin{bmatrix} -4 \\ 4 \end{bmatrix} + t \begin{bmatrix} 1 \\ 1 \end{bmatrix}$.
 - (b) Letting $\mathbf{x} = \begin{bmatrix} x \\ y \end{bmatrix}$ and expanding the vector form from part (a) gives the parametric form x = -4 + t, y = 4 + t.

- 5. (a) In vector form, the equation of the line is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, or $\mathbf{x} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} + t \begin{bmatrix} 1 \\ -1 \\ 4 \end{bmatrix}$.
 - (b) Letting $\mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ and expanding the vector form from part (a) gives the parametric form x = t, y = -t, z = 4t.
- **6.** (a) In vector form, the equation of the line is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, or $\mathbf{x} = \begin{bmatrix} 3 \\ 0 \\ -2 \end{bmatrix} + t \begin{bmatrix} 2 \\ 5 \\ 0 \end{bmatrix}$.
 - (b) Letting $\mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ and expanding the vector form from part (a) gives $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3+2t \\ 5t \\ -2 \end{bmatrix}$, which yields the parametric form x=3+2t, y=5t, z=-2.
- 7. (a) The normal form is $\mathbf{n} \cdot (\mathbf{x} \mathbf{p}) = 0$, or $\begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} \cdot \begin{pmatrix} \mathbf{x} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \end{pmatrix} = 0$.
 - **(b)** Letting $\mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$, we get

$$\begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} \cdot \left(\begin{bmatrix} x \\ y \\ z \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} x \\ y - 1 \\ z \end{bmatrix} = 3x + 2(y - 1) + z = 0.$$

Expanding and simplifying gives the general form 3x + 2y + z = 2

- 8. (a) The normal form is $\mathbf{n} \cdot (\mathbf{x} \mathbf{p}) = 0$, or $\begin{bmatrix} 2 \\ 5 \\ 0 \end{bmatrix} \cdot \begin{pmatrix} \mathbf{x} \begin{bmatrix} 3 \\ 0 \\ -2 \end{bmatrix} \end{pmatrix} = 0$.
 - **(b)** Letting $\mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$, we get

$$\begin{bmatrix} 2 \\ 5 \\ 0 \end{bmatrix} \cdot \begin{pmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} - \begin{bmatrix} 3 \\ 0 \\ -2 \end{bmatrix} \end{pmatrix} = \begin{bmatrix} 2 \\ 5 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} x-3 \\ y \\ z+2 \end{bmatrix} = 2(x-3) + 5y = 0.$$

Expanding and simplifying gives the general form 2x + 5y = 6.

9. (a) In vector form, the equation of the line is $\mathbf{x} = \mathbf{p} + s\mathbf{u} + t\mathbf{v}$, or

$$\mathbf{x} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} + s \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} + t \begin{bmatrix} -3 \\ 2 \\ 1 \end{bmatrix}.$$

(b) Letting $\mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ and expanding the vector form from part (a) gives

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2s - 3t \\ s + 2t \\ 2s + t \end{bmatrix}$$

which yields the parametric form the parametric form x = 2s - 3t, y = s + 2t, z = 2s + t.

10. (a) In vector form, the equation of the line is $\mathbf{x} = \mathbf{p} + s\mathbf{u} + t\mathbf{v}$, or

$$\mathbf{x} = \begin{bmatrix} 6 \\ -4 \\ -3 \end{bmatrix} + s \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + t \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix}.$$

- (b) Letting $\mathbf{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$ and expanding the vector form from part (a) gives the parametric form x = 6 t, y = -4 + s + t, z = -3 + s + t.
- 11. Any pair of points on ℓ determine a direction vector, so we use P and Q. We choose P to represent the point on the line. Then a direction vector for the line is $\mathbf{d} = \overrightarrow{PQ} = (3,0) (1,-2) = (2,2)$. The vector equation for the line is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, or $\mathbf{x} = \begin{bmatrix} 1 \\ -2 \end{bmatrix} + t \begin{bmatrix} 2 \\ 2 \end{bmatrix}$.
- **12.** Any pair of points on ℓ determine a direction vector, so we use P and Q. We choose P to represent the point on the line. Then a direction vector for the line is $\mathbf{d} = \overrightarrow{PQ} = (-2, 1, 3) (0, 1, -1) = (-2, 0, 4)$.

The vector equation for the line is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, or $\mathbf{x} = \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} + t \begin{bmatrix} -2 \\ 0 \\ 4 \end{bmatrix}$.

13. We must find two direction vectors, \mathbf{u} and \mathbf{v} . Since P, Q, and R lie in a plane, we compute We get two direction vectors

$$\mathbf{u} = \overrightarrow{PQ} = \mathbf{q} - \mathbf{p} = (4, 0, 2) - (1, 1, 1) = (3, -1, 1)$$

 $\mathbf{v} = \overrightarrow{PR} = \mathbf{r} - \mathbf{p} = (0, 1, -1) - (1, 1, 1) = (-1, 0, -2).$

Since \mathbf{u} and \mathbf{v} are not scalar multiples of each other, they will serve as direction vectors (if they were parallel to each other, we would have not a plane but a line). So the vector equation for the plane is

$$\mathbf{x} = \mathbf{p} + s\mathbf{u} + t\mathbf{v}, \text{ or } \mathbf{x} = \begin{bmatrix} 1\\1\\1 \end{bmatrix} + s \begin{bmatrix} 3\\-1\\1 \end{bmatrix} + t \begin{bmatrix} -1\\0\\-2 \end{bmatrix}.$$

14. We must find two direction vectors, \mathbf{u} and \mathbf{v} . Since P, Q, and R lie in a plane, we compute We get two direction vectors

$$\mathbf{u} = \overrightarrow{PQ} = \mathbf{q} - \mathbf{p} = (1, 0, 1) - (1, 1, 0) = (0, -1, 1)$$

 $\mathbf{v} = \overrightarrow{PR} = \mathbf{r} - \mathbf{p} = (0, 1, 1) - (1, 1, 0) = (-1, 0, 1).$

Since \mathbf{u} and \mathbf{v} are not scalar multiples of each other, they will serve as direction vectors (if they were parallel to each other, we would have not a plane but a line). So the vector equation for the plane is

$$\mathbf{x} = \mathbf{p} + s\mathbf{u} + t\mathbf{v}, \text{ or } \mathbf{x} = \begin{bmatrix} 1\\1\\0 \end{bmatrix} + s \begin{bmatrix} 0\\-1\\1 \end{bmatrix} + t \begin{bmatrix} -1\\0\\1 \end{bmatrix}.$$

- 15. The parametric and associated vector forms $\mathbf{x} = \mathbf{p} + t\mathbf{d}$ found below are not unique.
 - (a) As in the remarks prior to Example 1.20, we start by letting x = t. Substituting x = t into y = 3x 1 gives y = 3t 1. So we get parametric equations x = t, y = 3t 1, and corresponding vector form $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \end{bmatrix} + t \begin{bmatrix} 1 \\ 3 \end{bmatrix}$.
 - (b) In this case since the coefficient of y is 2, we start by letting x=2t. Substituting x=2t into 3x+2y=5 gives $3\cdot 2t+2y=5$, which gives $y=-3t+\frac{5}{2}$. So we get parametric equations x=2t, $y=\frac{5}{2}-3t$, with corresponding vector equation

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 0 \\ \frac{5}{2} \end{bmatrix} + t \begin{bmatrix} 2 \\ -3 \end{bmatrix}.$$

Note that the equation was of the form ax + by = c with a = 3, b = 2, and that a direction vector was given by $\begin{bmatrix} b \\ -a \end{bmatrix}$. This is true in general.

- **16.** Note that $\mathbf{x} = \mathbf{p} + t(\mathbf{q} \mathbf{p})$ is the line that passes through \mathbf{p} (when t = 0) and \mathbf{q} (when t = 1). We write $\mathbf{d} = \mathbf{q} \mathbf{p}$; this is a direction vector for the line through \mathbf{p} and \mathbf{q} .
 - (a) As noted above, the line $\mathbf{p} + t\mathbf{d}$ passes through P at t = 0 and through Q at t = 1. So as t varies from 0 to 1, the line describes the line segment \overline{PQ} .
 - (b) As shown in **Exploration: Vectors and Geometry**, to find the midpoint of \overline{PQ} , we start at P and travel half the length of \overline{PQ} in the direction of the vector $\overrightarrow{PQ} = \mathbf{q} \mathbf{p}$. That is, the midpoint of \overline{PQ} is the head of the vector $\mathbf{p} + \frac{1}{2}(\mathbf{q} \mathbf{p})$. Since $\mathbf{x} = \mathbf{p} + t(\mathbf{q} \mathbf{p})$, we see that this line passes through the midpoint at $t = \frac{1}{2}$, and that the midpoint is in fact $\mathbf{p} + \frac{1}{2}(\mathbf{q} \mathbf{p}) = \frac{1}{2}(\mathbf{p} + \mathbf{q})$.
 - (c) From part (b), the midpoint is $\frac{1}{2}([2,-3]+[0,1])=\frac{1}{2}[2,-2]=[1,-1]$.
 - (d) From part (b), the midpoint is $\frac{1}{2}([1,0,1]+[4,1,-2])=\frac{1}{2}[5,1,-1]=\left[\frac{5}{2},\frac{1}{2},-\frac{1}{2}\right]$.
 - (e) Again from Exploration: Vectors and Geometry, the vector whose head is $\frac{1}{3}$ of the way from P to Q along \overline{PQ} is $\mathbf{x}_1 = \frac{1}{3}(2\mathbf{p} + \mathbf{q})$. Similarly, the vector whose head is $\frac{2}{3}$ of the way from P to Q along \overline{PQ} is also the vector one third of the way from Q to P along \overline{QP} ; applying the same formula gives for this point $\mathbf{x}_2 = \frac{1}{3}(2\mathbf{q} + \mathbf{p})$. When $\mathbf{p} = [2, -3]$ and $\mathbf{q} = [0, 1]$, we get

$$\mathbf{x}_1 = \frac{1}{3}(2[2, -3] + [0, 1]) = \frac{1}{3}[4, -5] = \left[\frac{4}{3}, -\frac{5}{3}\right]$$

$$\mathbf{x}_2 = \frac{1}{3}(2[0, 1] + [2, -3]) = \frac{1}{3}[2, -1] = \left[\frac{2}{3}, -\frac{1}{3}\right].$$

(f) Using the formulas from part (e) with $\mathbf{p} = [1, 0, -1]$ and $\mathbf{q} = [4, 1, -2]$ gives

$$\mathbf{x}_1 = \frac{1}{3}(2[1,0,-1] + [4,1,-2]) = \frac{1}{3}[6,1,-4] = \left[2, \frac{1}{3}, -\frac{4}{3}\right]$$

$$\mathbf{x}_2 = \frac{1}{3}(2[4,1,-2] + [1,0,-1]) = \frac{1}{3}[9,2,-5] = \left[3, \frac{2}{3}, -\frac{5}{3}\right].$$

17. A line ℓ_1 with slope m_1 has equation $y = m_1 x + b_1$, or $-m_1 x + y = b_1$. Similarly, a line ℓ_2 with slope m_2 has equation $y = m_2 x + b_2$, or $-m_2 x + y = b_2$. Thus the normal vector for ℓ_1 is $\mathbf{n}_1 = \begin{bmatrix} -m_1 \\ 1 \end{bmatrix}$, and the normal vector for ℓ_2 is $\mathbf{n}_2 = \begin{bmatrix} -m_2 \\ 1 \end{bmatrix}$. Now, ℓ_1 and ℓ_2 are perpendicular if and only if their normal vectors are perpendicular, i.e., if and only if $\mathbf{n}_1 \cdot \mathbf{n}_2 = 0$. But

$$\mathbf{n}_1 \cdot \mathbf{n}_2 = \begin{bmatrix} -m_1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} -m_2 \\ 1 \end{bmatrix} = m_1 m_2 + 1,$$

so that the normal vectors are perpendicular if and only if $m_1m_2+1=0$, i.e., if and only if $m_1m_2=-1$.

- 18. Suppose the line ℓ has direction vector \mathbf{d} , and the plane \mathscr{P} has normal vector \mathbf{n} . Then if $\mathbf{d} \cdot \mathbf{n} = 0$ (\mathbf{d} and \mathbf{n} are orthogonal), then the line ℓ is parallel to the plane \mathscr{P} . If on the other hand \mathbf{d} and \mathbf{n} are parallel, so that $\mathbf{d} = \mathbf{n}$, then ℓ is perpendicular to \mathscr{P} .
 - (a) Since the general form of \mathscr{P} is 2x + 3y z = 1, its normal vector is $\mathbf{n} = \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix}$. Since $\mathbf{d} = 1\mathbf{n}$, we see that ℓ is perpendicular to \mathscr{P} .

(b) Since the general form of \mathscr{P} is 4x - y + 5z = 0, its normal vector is $\mathbf{n} = \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix}$. Since

$$\mathbf{d} \cdot \mathbf{n} = \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix} = 2 \cdot 4 + 3 \cdot (-1) - 1 \cdot 5 = 0,$$

 ℓ is parallel to \mathscr{P} .

(c) Since the general form of \mathscr{P} is x - y - z = 3, its normal vector is $\mathbf{n} = \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix}$. Since

$$\mathbf{d} \cdot \mathbf{n} = \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix} = 2 \cdot 1 + 3 \cdot (-1) - 1 \cdot (-1) = 0,$$

 ℓ is parallel to \mathscr{P} .

(d) Since the general form of \mathscr{P} is 4x + 6y - 2z = 0, its normal vector is $\mathbf{n} = \begin{bmatrix} 4 \\ 6 \\ -2 \end{bmatrix}$. Since

$$\mathbf{d} = \begin{bmatrix} 2\\3\\-1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} 4\\6\\-2 \end{bmatrix} = \frac{1}{2}\mathbf{n},$$

 ℓ is perpendicular to \mathscr{P} .

- 19. Suppose the plane \mathscr{P}_1 has normal vector \mathbf{n}_1 , and the plane \mathscr{P} has normal vector \mathbf{n} . Then if $\mathbf{n}_1 \cdot \mathbf{n} = 0$ (\mathbf{n}_1 and \mathbf{n} are orthogonal), then \mathscr{P}_1 is perpendicular to \mathscr{P} . If on the other hand \mathbf{n}_1 and \mathbf{n} are parallel, so that $\mathbf{n}_1 = c\mathbf{n}$, then \mathscr{P}_1 is parallel to \mathscr{P} . Note that in this exercise, \mathscr{P}_1 has the equation 4x y + 5z = 2, so that $\mathbf{n}_1 = \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix}$.
 - (a) Since the general form of \mathscr{P} is 2x + 3y z = 1, its normal vector is $\mathbf{n} = \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix}$. Since

$$\mathbf{n}_1 \cdot \mathbf{n} = \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} 2 \\ 3 \\ -1 \end{bmatrix} = 4 \cdot 2 - 1 \cdot 3 + 5 \cdot (-1) = 0,$$

the normal vectors are perpendicular, and thus \mathscr{P}_1 is perpendicular to \mathscr{P} .

- (b) Since the general form of \mathscr{P} is 4x y + 5z = 0, its normal vector is $\mathbf{n} = \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix}$. Since $\mathbf{n}_1 = \mathbf{n}$, \mathscr{P}_1 is parallel to \mathscr{P} .
- (c) Since the general form of \mathscr{P} is x y z = 3, its normal vector is $\mathbf{n} = \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix}$. Since

$$\mathbf{n}_1 \cdot \mathbf{n} = \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix} = 4 \cdot 1 - 1 \cdot (-1) + 5 \cdot (-1) = 0,$$

the normal vectors are perpendicular, and thus \mathscr{P}_1 is perpendicular to \mathscr{P} .

(d) Since the general form of \mathscr{P} is 4x + 6y - 2z = 0, its normal vector is $\mathbf{n} = \begin{bmatrix} 4 \\ 6 \\ -2 \end{bmatrix}$. Since

$$\mathbf{n}_1 \cdot \mathbf{n} = \begin{bmatrix} 4 \\ -1 \\ 5 \end{bmatrix} \cdot \begin{bmatrix} 4 \\ 6 \\ -2 \end{bmatrix} = 4 \cdot 4 - 1 \cdot 6 + 5 \cdot (-2) = 0,$$

the normal vectors are perpendicular, and thus \mathscr{P}_1 is perpendicular to \mathscr{P} .

20. Since the vector form is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, we use the given information to determine \mathbf{p} and \mathbf{d} . The general equation of the given line is 2x - 3y = 1, so its normal vector is $\mathbf{n} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$. Our line is perpendicular to that line, so it has direction vector $\mathbf{d} = \mathbf{n} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$. Furthermore, since our line passes through the point P = (2, -1), we have $\mathbf{p} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$. Thus the vector form of the line perpendicular to 2x - 3y = 1 through the point P = (2, -1) is

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix} + t \begin{bmatrix} 2 \\ -3 \end{bmatrix}.$$

21. Since the vector form is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, we use the given information to determine \mathbf{p} and \mathbf{d} . The general equation of the given line is 2x - 3y = 1, so its normal vector is $\mathbf{n} = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$. Our line is parallel to that line, so it has direction vector $\mathbf{d} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$ (note that $\mathbf{d} \cdot \mathbf{n} = 0$). Since our line passes through the point P = (2, -1), we have $\mathbf{p} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$, so that the vector equation of the line parallel to 2x - 3y = 1 through the point P = (2, -1) is

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \end{bmatrix} + t \begin{bmatrix} 3 \\ 2 \end{bmatrix}.$$

22. Since the vector form is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, we use the given information to determine \mathbf{p} and \mathbf{d} . A line is perpendicular to a plane if its direction vector \mathbf{d} is the normal vector \mathbf{n} of the plane. The general equation of the given plane is x - 3y + 2z = 5, so its normal vector is $\mathbf{n} = \begin{bmatrix} 1 \\ -3 \\ 2 \end{bmatrix}$. Thus the direction vector of our line is $\mathbf{d} = \begin{bmatrix} 1 \\ -3 \\ 2 \end{bmatrix}$. Furthermore, since our line passes through the point P = (-1, 0, 3), we

have $\mathbf{p} = \begin{bmatrix} -1 \\ 0 \\ 3 \end{bmatrix}$. So the vector form of the line perpendicular to x - 3y + 2z = 5 through P = (-1, 0, 3)

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \\ 3 \end{bmatrix} + t \begin{bmatrix} 1 \\ -3 \\ 2 \end{bmatrix}.$$

23. Since the vector form is $\mathbf{x} = \mathbf{p} + t\mathbf{d}$, we use the given information to determine \mathbf{p} and \mathbf{d} . Since the given line has parametric equations

$$x = 1 - t$$
, $y = 2 + 3t$, $z = -2 - t$, it has vector form $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix} + t \begin{bmatrix} -1 \\ 3 \\ -1 \end{bmatrix}$.

So its direction vector is $\begin{bmatrix} -1\\3\\-1 \end{bmatrix}$, and this must be the direction vector **d** of the line we want, which is

parallel to the given line. Since our line passes through the point P = (-1, 0, 3), we have $\mathbf{p} = \begin{bmatrix} -1 \\ 0 \\ 3 \end{bmatrix}$. So the vector form of the line parallel to the given line through P = (-1, 0, 3) is

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \\ 3 \end{bmatrix} + t \begin{bmatrix} -1 \\ 3 \\ -1 \end{bmatrix}.$$

24. Since the normal form is $\mathbf{n} \cdot \mathbf{x} = \mathbf{n} \cdot \mathbf{p}$, we use the given information to determine \mathbf{n} and \mathbf{p} . Note that a plane is parallel to a given plane if their normal vectors are equal. Since the general form of the given plane is 6x - y + 2z = 3, its normal vector is $\mathbf{n} = \begin{bmatrix} 6 \\ -1 \\ 2 \end{bmatrix}$, so this must be a normal vector of the desired plane as well. Furthermore, since our plane passes through the point P = (0, -2, 5), we have $\mathbf{p} = \begin{bmatrix} 0 \\ -2 \\ 5 \end{bmatrix}$. So the normal form of the plane parallel to 6x - y + 2z = 3 through (0, -2, 5) is

$$\begin{bmatrix} 6 \\ -1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 6 \\ -1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ -2 \\ 5 \end{bmatrix} \quad \text{or} \quad \begin{bmatrix} 6 \\ -1 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = 12.$$

- **25.** Using Figure 1.34 in Section 1.2 for reference, we will find a normal vector \mathbf{n} and a point vector \mathbf{p} for each of the sides, then substitute into $\mathbf{n} \cdot \mathbf{x} = \mathbf{n} \cdot \mathbf{p}$ to get an equation for each plane.
 - (a) Start with \mathscr{P}_1 determined by the face of the cube in the xy-plane. Clearly a normal vector for \mathscr{P}_1 is $\mathbf{n} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$, or any vector parallel to the x-axis. Also, the plane passes through P = (0,0,0), so we set $\mathbf{p} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$. Then substituting gives

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \text{or} \quad x = 0.$$

So the general equation for \mathscr{P}_1 is x=0. Applying the same argument above to the plane \mathscr{P}_2 determined by the face in the xz-plane gives a general equation of y=0, and similarly the plane \mathscr{P}_3 determined by the face in the xy-plane gives a general equation of z=0.

Now consider \mathscr{P}_4 , the plane containing the face parallel to the face in the yz-plane but passing

through (1, 1, 1). Since \mathscr{P}_4 is parallel to \mathscr{P}_1 , its normal vector is also $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$; since it passes through

$$(1,1,1)$$
, we set $\mathbf{p} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$. Then substituting gives

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad \text{or} \quad x = 1.$$

So the general equation for \mathscr{P}_4 is x=1. Similarly, the general equations for \mathscr{P}_5 and \mathscr{P}_6 are y=1 and z=1.